# Deoxys NORMAL FORME LV.50

HP 90

BASIC

NO. 386 DNA Pokémon HT: 5'07" WT: 134.0 lbs.

## Poké-POWER Form Change

Once during your turn (before your attack), you may search your deck for any Deoxys and switch it with Deoxys Normal Forme. (Any cards attached to Deoxys Normal Forme, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys Normal Forme on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

## Energy Crush 20+

Does 20 damage plus 10 more damage for each Energy attached to all of your opponent's Pokémon.

*An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.*

Illus. Kent Kanetsuna

weakness x2

# Dragonite LV.61

HP 140

STAGE 2 *Evolves from Dragonair*

NO. 149 Dragon Pokémon HT: 7'03" WT: 463.0 lbs.

## Hyper Beam 40

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

## Draco Meteor

Flip a coin for each of your opponent's Pokémon. If that coin flip is heads, this attack does 50 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

*It is said to make its home somewhere in the sea. It guides crews of shipwrecks to shore.*

*Illus. Mitsuhiro Arita*

weakness: +30

resistance: -20

retreat cost:

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2/146

# Froslass Lv.46

HP 90

STAGE 1 *Evolves from Snorunt*

NO. 478 Snow Land Pokémon HT: 4'03" WT: 58.6 lbs.

## Destiny Bond

Discard a Energy attached to Froslass. During your opponent's next turn, if Froslass would be Knocked Out by damage from an attack, the Attacking Pokémon is Knocked Out.

## Icy Breath 40

The Defending Pokémon is now Asleep. Put 1 damage counter on each of your opponent's Benched Pokémon.

*It freezes foes with an icy breath nearly -50 degrees F. What seems to be its body is actually hollow.*

*Illus. Kagemaru Himeno*

weakness +20

resistance

retreat

# Giratina LV.52

HP 100

BASIC

NO. 487 Renegade Pokémon HT: 14'09" WT: 1653.5 lbs.

## Shadow Force

Choose 1 of your opponent's Benched Pokémon. This attack does 20 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* Flip a coin. If heads, prevent all effects of an attack, including damage, done to Giratina during your opponent's next turn.

## Brutal Edge 50+

Does 50 damage plus 10 more damage for each damage counter on the Defending Pokémon.

*A Pokémon that is said to live in a world on the reverse side of ours. It appears in an ancient cemetery.*

Illus. Kazuaki Aihara

Weakness x2

-20



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# Gliscor Lv.42

HP 80

STAGE 1 *Evolves from Gligar*

NO. 472 Fang Scorp Pokémon HT: 6'07" WT: 93.7 lbs.

## Burning Poison

Choose either Burned or Poisoned. The Defending Pokémon is now affected by that Special Condition. You may return Gliscor and all cards attached to it to your hand.

## Pester 40+

If the Defending Pokémon is affected by a Special Condition, this attack does 40 damage plus 40 more damage.

*It observes prey while hanging inverted from branches.*
*When the chance presents itself, it swoops!*

*Illus. Kent Kanetsuna*

weakness +20

resistance -20

retreat cost

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# Heatran LV.47

HP 100

BASIC

NO. 485 Lava Dome Pokémon HT: 5'07" WT: 948.0 lbs.

## Poké-Power Flash Fire

Once during your turn *(before your attack)*, you may move a Fire Energy attached to 1 of your Pokémon to Heatran. This power can't be used if Heatran is affected by a Special Condition.

## Fire Fire Colorless Colorless Magma Storm 40+

You may discard as many basic Energy cards as you like attached to Heatran. If you do, this attack does 40 damage plus 20 more damage for each Energy card you discarded.

*It dwells in volcanic caves. It digs in with its cross-shaped feet to crawl on ceilings and walls.*

Illus. Kent Kanetsuna

weakness Water x2

resistance

retreat cost Colorless Colorless Colorless Colorless

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# Kingdra LV.52

HP 130

STAGE 2 *Evolves from Seadra*

NO. 230 Dragon Pokémon HT: 5'11" WT: 335.1 lbs.

## Aqua Stream 10×

Search your discard pile for as many Energy cards as you like, show them to your opponent, and this attack does 10 damage for each Energy card you chose. Put those cards on top of your deck. Shuffle your deck afterward.

## Dragon Pump 40+

You may discard 2 cards from your hand. If you do, this attack does 40 damage plus 20 more damage and does 20 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

*It lives in caves on the seafloor and creates giant whirlpools every time it moves.*

Illus. Mitsuhiro Arita

weakness +30

resistance

retreat cost

DEXP#134

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# Luxray LV.51

HP 120

STAGE 2 *Evolves from Luxio*

NO. 405 Gleam Eyes Pokémon HT: 4'07" WT: 92.6 lbs.

**Poké-BODY** **Rivalry**

If your opponent has any Pokémon LV.X in play, each of Luxray's attacks does 50 more damage to the Active Pokémon *(before applying Weakness and Resistance)*.

✱✱ **Plasma** 40

Search your discard pile for a ϟ Energy card and attach it to Luxray.

ϟϟ✱ **Shock Bolt** 100

Discard all ϟ Energy attached to Luxray.

*It has eyes that can see through anything. It spots and captures prey hiding behind objects.*

*Illus. Mitsuhiro Arita*

| weakness | resistance | retreat cost |
|---|---|---|
| +30 | -20 | |

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# Mamoswine Lv.54

HP 140

STAGE 2 *Evolves from Piloswine*

NO. 473 Twin Tusk Pokémon HT: 8'02" WT: 641.5 lbs.

## Ice Fang 40

Flip a coin. If heads, the Defending Pokémon is now Paralyzed and discard an Energy card attached to the Defending Pokémon.

## Charge Through 60+

You may do 60 damage plus 40 more damage and 40 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* If you do, Mamoswine does 40 damage to itself.

*Its impressive tusks are made of ice. The population thinned when it turned warm after the ice age.*

*Illus. Kouki Saitou*

weakness +40

resistance -20

retreat

# Metagross LV.58

HP 120

STAGE 2 *Evolves from Metang*

NO. 376 Iron Leg Pokémon HT: 5'03" WT: 1212.5 lbs.

## Poké-Power Magnetic Reversal

Once during your turn *(before your attack)*, you may flip a coin. If heads, switch 1 of your opponent's Benched Pokémon with 1 of the Defending Pokémon. This power can't be used if Metagross is affected by a Special Condition.

## Extra Comet Punch 50

During your next turn, Metagross's Extra Comet Punch attack's base damage is 100.

*METANG combined to form it. With four brains, it has the intelligence of a supercomputer.*

Illus. Kent Kanetsuna

weakness +30

resistance -20

retreat cost



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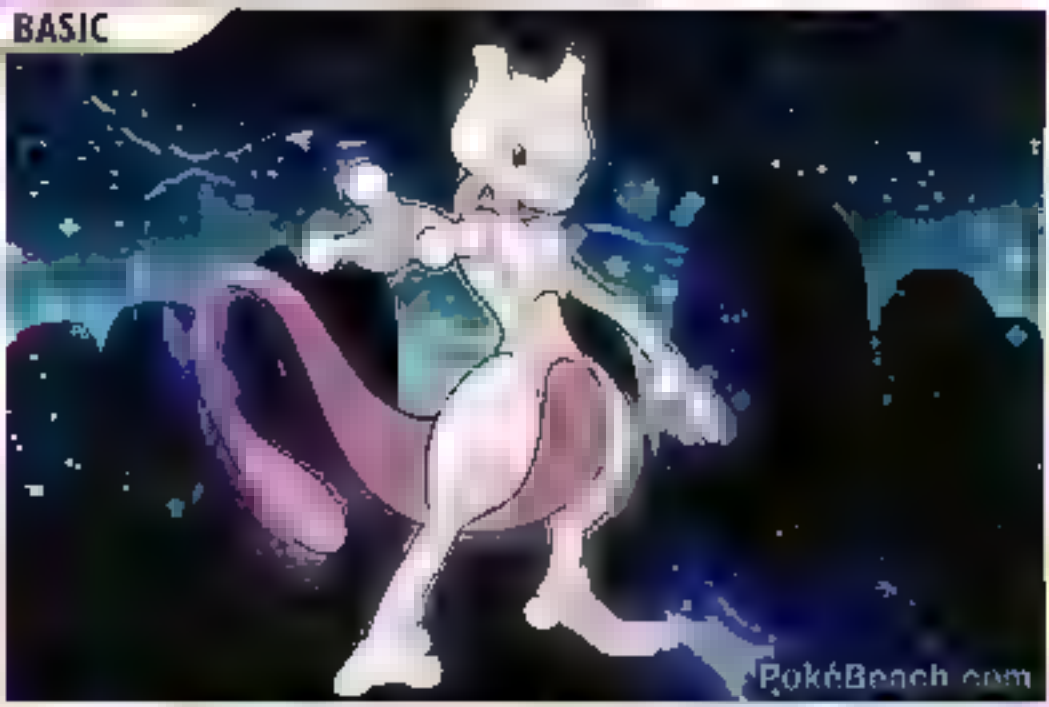
# Mewtwo Lv.42

HP 80

BASIC




NO. 150 Genet Pokémon HT: 6'07" WT: 269.0 lbs.

## Hypnoblast 10

The Defending Pokémon is now Asleep.

## Psychic 40+

Does 40 damage plus 10 more damage for each Energy attached to the Defending Pokémon.

*A Pokémon created by recombining MEW's genes. It's said to have the most savage heart among Pokémon.*

Illus. Ken Sugimori

Weakness +20

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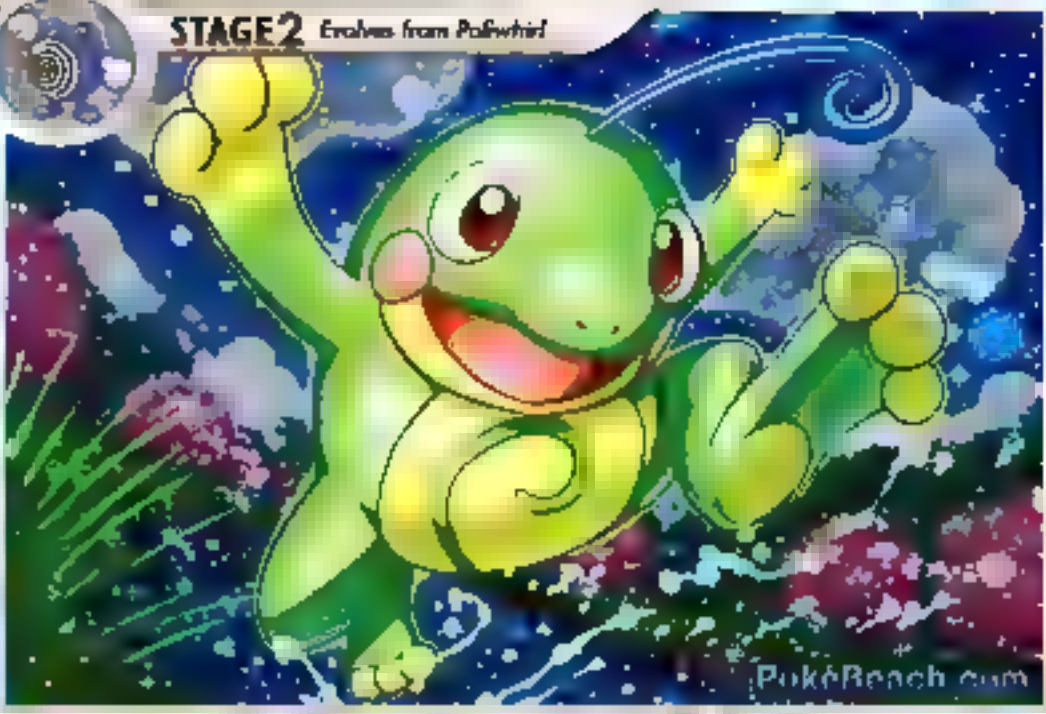
11/146

# Politoed LV.49

HP 120

STAGE 2 Evolves from Poliwhirl




NO. 186 Frog Pokemon HT: 3'07" WT: 47.2 lbs.

**Poké-BODY** **Enthusiasm**

If you have Poliwag, Poliwhirl, and Poliwrath in play, each of these Pokemon's attacks does 60 more damage to the Defending Pokémon *(before applying Weakness and Resistance)*.

**Frog Hop** 40+

Flip a coin. If heads, this attack does 40 damage plus 40 more damage.

*It gathers groups of others as their leader. Its cries make POLIWAG obey.*

Illus. Masakazu Fukuda

weakness +30

resistance

retreat

# Probopass lv.46

HP 90

STAGE 1 Evolves from Nosepass

No. 476 Compass Pokémon HT: 4'07" WT: 749.6 lbs.

## Poké-BODY Steel Coating

Any damage done to Probopass by your opponent's attacks is reduced by 10 for each Energy attached to Probopass *(after applying Weakness and Resistance)*. You can't reduce more than 20 damage in this way.

## Metal Bomber 60

Choose a number of your opponent's Benched Pokémon up to the amount of Energy attached to Probopass. This attack does 20 damage to each of them. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

*It exudes strong magnetism from all over. It controls three small units called Mini-Noses.*

Illus. Kent Kanetsuna

| weakness | resistance | retreat cost |
|---|---|---|
| +20 | | |

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# Rayquaza lv.56

HP 100

BASIC

NO. 384 Sky High Pokemon HT. 23'00" WT. 455.2 lbs.

## Poké-Power Speed Gain

Once during your turn *(before your attack)*, you may flip a coin until you get tails. For each heads, search your discard pile for a basic Energy card or a basic Energy card and attach it to Rayquaza. This power can't be used if Rayquaza is affected by a Special Condition or if you have another Rayquaza in play.

## Sky Judgment 150

Discard all Energy attached to Rayquaza.

*It lives in the ozone layer far above the clouds and cannot be seen from the ground.*

Illus. Kent Kanetsuno

| weakness | resistance | retreat cost |
| --- | --- | --- |
| x2 | -20 | |

DP8/DP147

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14/146

# Regigigas lv.52

HP 120

BASIC

No. 486 Colossal Pokémon Ht: 12'02" Wt: 925.9 lbs.

## Poké-BODY Slow Start

Regigigas can't attack until your opponent has 3 or less Prize cards left.

## Crush Grip 120

If the Defending Pokémon already has any damage counters on it, this attack's base damage is 40 instead of 120.

*There is an enduring legend that states this Pokémon towed continents with ropes.*

Illus. Ryo Ueda

| weakness | resistance | retreat cost |
| --- | --- | --- |
| ×2 | | |


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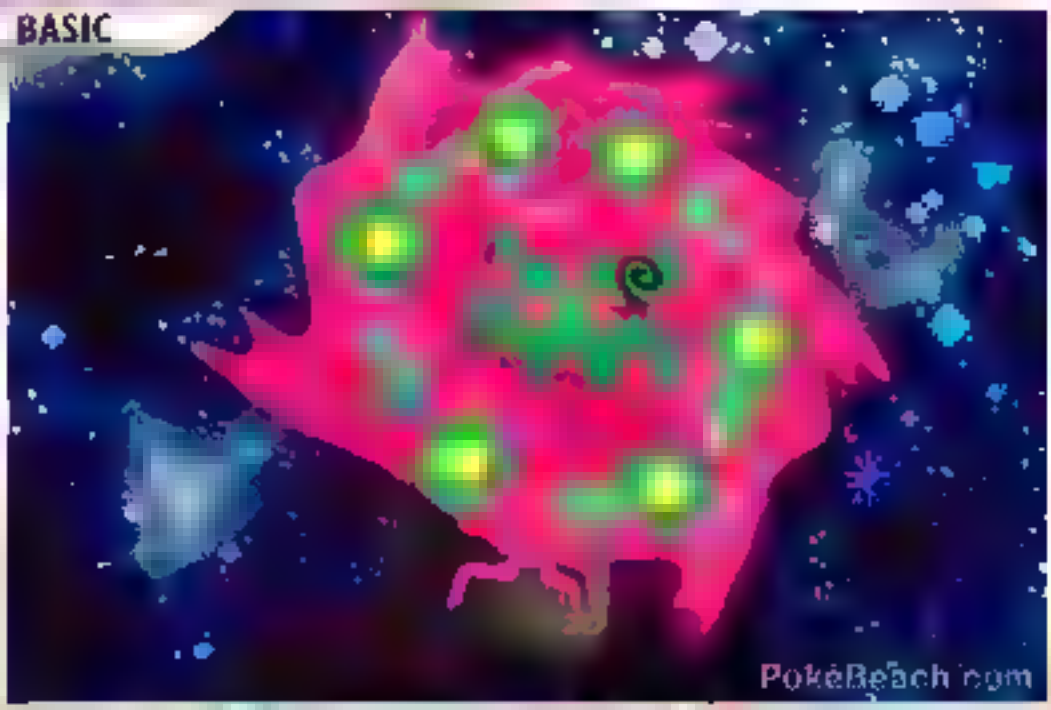
# Spiritomb LV.44

HP 70

BASIC




NO. 442 Forbidden Pokémon HT: 3'03" WT: 238.1 lbs.

## Poké-Power Curse Breath

Once during your turn, when you put Spiritomb from your hand onto your Bench, you may put 1 damage counter on all Pokémon that already have any damage counters on them *(both yours and your opponent's)*. You can't use more than 1 Curse Breath Poké-Power each turn.

## Transfer Pain

Move 1 damage counter from 1 of your Pokémon to 1 of your opponent's Pokémon.

*A Pokémon that was formed by 108 spirits. It is bound to a fissure in an odd keystone.*

Illus. Ryo Ueda

Weakness

Resistance

-20

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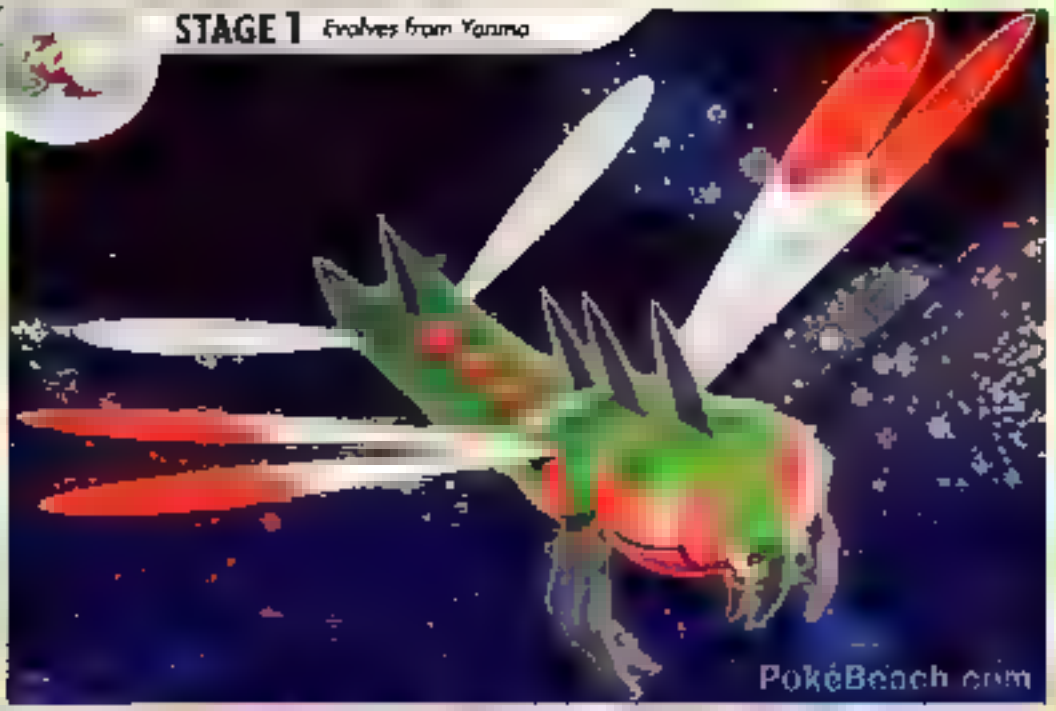
# Yanmega Lv.47

HP 90

STAGE 1 Evolves from Yanma




No. 469 Dragonfly Pokémon HT: 6'03" WT: 135 lbs.

## Sonic Wave 10

Does 10 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)* Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

## Pursue and Turn 60+

If the Defending Pokemon already has 2 or more damage counters on it, this attack does 60 damage plus 20 more damage and switch Yanmega with 1 of your Benched Pokémon.

*By churning its wings, it creates shock waves that inflict critical internal injuries to foes.*

Illus. Kent Kanetsuna

weakness +20

resistance -20

retreat cost

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# Armaldo lv.52

HP 140

STAGE 2 Evolves from Anorith

No. 348 Plant Pokémon Ht. 4' Wt. 50.1 lbs.

## Poké-BODY Fossil Armor

If Armaldo would be damaged by an attack, prevent that attack's damage done to Armaldo if that damage is 60 or less.

## Crush Claw 60

During your next turn, if an attack does damage to the Defending Pokémon *(after applying Weakness and Resistance)*, that attack does 40 more damage.

*It went ashore after evolving. Its entire body is clad in a sturdy armor.*

Illus. Kazuaki Aihara

weakness: +30

resistance:

retreat cost:

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# Azelf LV.55

HP 70

BASIC

## Poké-POWER Time Walk

Once during your turn, when you put Azelf from your hand onto your Bench, you may look at all of your face-down Prize cards. If you do, you may choose 1 Pokémon you find there, show it to your opponent, and put it into your hand. Then, choose 1 card in your hand and put it as a Prize card face down.

## Lock Up 20

The Defending Pokemon can't retreat during your opponent's next turn.

*Known as "The Being of Willpower." It sleeps at the bottom of a lake to keep the world in balance.*

weakness +20

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# Bellossom lv.38

HP 100

STAGE 2 Evolves from Gloom

NO. 182 Flower Pokémon HT: 0'4" WT: 2.8 lbs.

## Parallel Gain 30

Remove 1 damage counter from each of your Pokémon.

## Blend Pollen 40+

Does 40 damage plus 20 more damage for each Vileplume and each Bellossom you have in play. Flip a coin. If heads, the Defending Pokémon is now Burned.

*When the heavy rainfall season ends, it is drawn out by warm sunlight to dance in the open.*

Illus. Asuka Nishida

| weakness | resistance | retreat cost |
|---|---|---|
| +30 | -20 | ★ |

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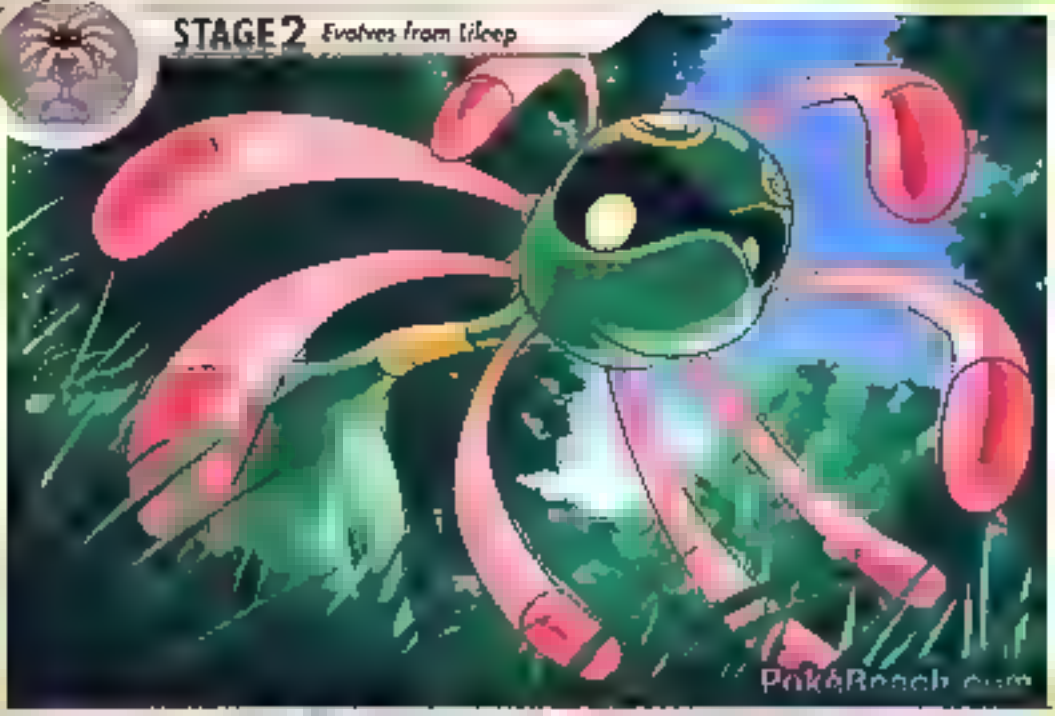
# Cradily lv.49

HP 120

STAGE 2 Evolves from Lileep




## Drain Down 30

Before doing damage, you may switch 1 of the Defending Pokemon with 1 of your opponent's Benched Pokémon. If you do, this attack does 30 damage to the new Defending Pokémon. If the Defending Pokémon would be Knocked Out by this attack, you may remove all damage counters from Cradily.

## Acid 50

The Defending Pokémon can't retreat during your opponent's next turn.

*It lives in the shallows of warm seas. When the tide goes out, it digs up prey from beaches.*

Illus. Masakazu Fukuda

weakness: +30

resistance:

retreat cost:

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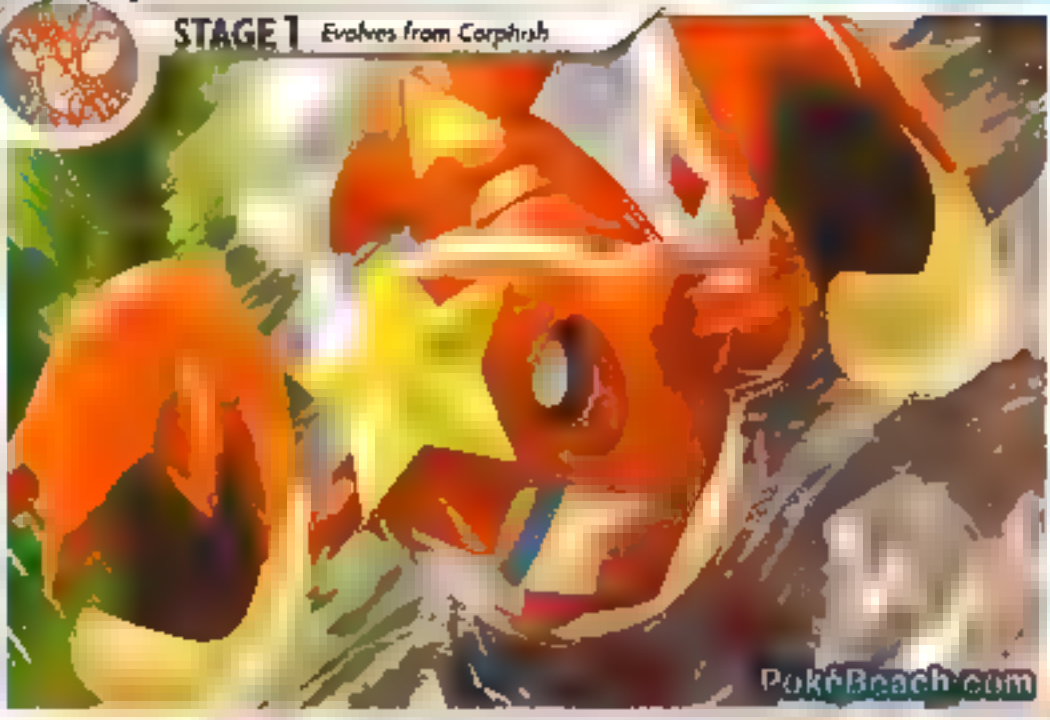
# Crawdaunt lv.32

HP 90

STAGE 1 Evolves from Corphish




NO. 342 Rad[illegible] Pokémon HT: 5'7" WT: 72.8 lbs.

## Gripthrow

Flip a coin. If heads, your opponent returns the Defending Pokémon and all cards attached to it to his or her hand.

## Prop-up Pinchers 50+

If Crawdaunt has a Technical Machine card attached to it, this attack does 50 damage plus 30 more damage.

*It is a ruffian that uses its pincers to pick up and toss out other Pokémon from its pond.*

Illus. Mitsuhiro Arita

weakness +20

resistance -20

retreat

DPBP#395

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# Delcatty lv.46

HP 80

STAGE 1 *Evolves from Skitty*

NO. 301 Prim Pokémon HT 3'07" WT 71.9 lbs.

## Attracting Body

Poké-BODY

If Delcatty is your Active Pokémon and is damaged by an opponent's attack *(even if Delcatty is Knocked Out)*, flip a coin. If heads, the Attacking Pokémon is now Confused.

## Energy Assist 30

Search your discard pile for a basic Energy card and attach it to 1 of your Benched Pokémon.

*It is highly popular among female Trainers for its sublime fur. It does not keep a nest.*

Illus. Kagemaru Himeno

weakness: +20

resistance:

retreat cost:

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# Deoxys ATTACK FORME LV.50

HP 80

BASIC

## Poké-POWER Form Change

Once during your turn (before your attack), you may search your deck for any Deoxys and switch it with Deoxys Attack Forme (Any cards attached to Deoxys Attack Forme, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys Attack Forme on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

## Psychic Boost 80

During your next turn, Deoxys's Psychic Boost attack's base damage is 20.

*An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.*

Illus. Ken Kanekuna

weakness x2

resistance

retreat cost

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# Deoxys DEFENSE FORME LV.50

HP 100

BASIC

Poké-POWER **Form Change**

Once during your turn (*before your attack*), you may search your deck for any Deoxys and switch it with Deoxys Defense Forme. (Any cards attached to Deoxys Defense Forme, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Deoxys Defense Forme on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

★ ★ **Psychic Defense** 40

During your opponent's next turn, prevent all effects of an attack, and any damage done to Deoxys by attacks is reduced by 20 (*after applying Weakness and Resistance*).

*An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.*

weakness ×2

resistance

retreat cost ★ ★



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# Deoxys SPEED FORME LV.50

HP 70

BASIC

POKÉ-POWER

## Form Change

Once during your turn (before your attack), you may search your deck for any Deoxys and switch it with Deoxys Speed Forme. (Any cards attached to Deoxys Speed Forme, damage counters, Special Conditions, and effects on it are now on the new Pokemon.) If you do, put Deoxys Speed Forme on top of your deck. Shuffle your deck afterward. You can't use more than 1 Form Change Poké-Power each turn.

★, ★,

## Speed Shot

Choose 1 of your opponent's Pokemon. This attack does 30 damage to that Pokémon. This attack's damage isn't affected by Weakness, Resistance, Poke-Powers, Poké-Bodies, or any other effects on that Pokémon.

*An alien virus that fell to earth on a meteor underwent a DNA mutation to become this Pokémon.*

weakness

x2

# Ditto LV.33

HP 60

BASIC

NO. 132 Transform Pokemon HT: 1.00' WT: 8.8 lbs.

## Poké-BODY Ditto DNA

As long as Ditto is your Active Pokémon, its maximum HP is the same as your opponent's Active Pokémon. Ditto can use the attacks of that Pokémon as its own. (You still need the necessary Energy to use each attack.) If that Pokémon is no longer your opponent's Active Pokémon, choose 1 of your opponent's Active Pokémon for Ditto to copy.

*It has the ability to reconstitute its entire cellular structure to transform into whatever it sees.*

Illus. Ken Sugimori

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |


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# Forretress lv.43

HP 90

STAGE 1 Evolves from Pineco

**Poké-BODY** **Iron Shell**

Whenever you attach a basic Energy card from your hand to Forretress (excluding effects of attacks), you may flip a coin. If tails, put 2 damage counters on each Pokémon (both yours and your opponent's) (excluding any Forretress).

**Explosion** 100

Forretress does 40 damage to itself.

*It is encased in a steel shell. Its peering eyes are all that can be seen of its mysterious innards.*

Illus. Kent Kanehuna

weakness +20 | resistance -20 | retreat cost ★ ★

# Groudon LV.45

HP 100

BASIC

## Drought

Choose up to 2 basic Energy cards from your hand and attach them to 1 of your Pokémon.

## Major Earthquake 100

Discard 2 Energy attached to Groudon and this attack does 10 damage to each of your Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

*It had been asleep in underground magma ever since it fiercely fought KYOGRE long ago.*

Illus. Kazuaki Arhara

weakness: x2

resistance: -20

retreat cost:

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# Heatran LV.45

HP 100

BASIC

NO. 48 Lava Dome Fire

## Power Smelt

Once during your turn *(before your attack)*, you may move a Fire Energy attached to 1 of your Pokémon to Heatran. This power can't be used if Heatran is affected by a Special Condition.

## Heavy Metal 40+

Flip a coin for each Fire Energy attached to Heatran. This attack does 40 damage plus 20 more damage for each heads.

*It dwells in volcanic caves. It digs in with its cross-shaped feet to crawl on ceilings and walls.*

Illus. Aoki Saitou

weakness: Water x2

resistance:

retreat cost: ★ ★ ★

# Jirachi LV 42

HP 70

BASIC

## One Desire

Search your deck for any 1 card. Shuffle your deck, then put that card on top of your deck.

## Doom Desire

Discard all Energy attached to Jirachi. The Defending Pokemon is Knocked Out at the end of your opponent's next turn.

*It is said to have the ability to grant any wish for just one week every thousand years.*

weakness +20

resistance -20

retreat cost

# Kyogre lv.47

HP 100

BASIC

No. 382 Sea Basin Pokémon HT 14.05 WT 776.0 lb.

## Drizzle

Choose up to 2 basic Energy cards from your hand and attach them to 1 of your Pokémon.

## High Tide 60

Discard 2 Energy attached to Kyogre This attack does 20 damage to each of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

*It is said to have widened the seas by causing downpours while it had been asleep in a marine trench.*

Illus. Kent Kanesuna

| weakness | resistance | retreat cost |
| --- | --- | --- |
| x2 | | |

DPBP#440

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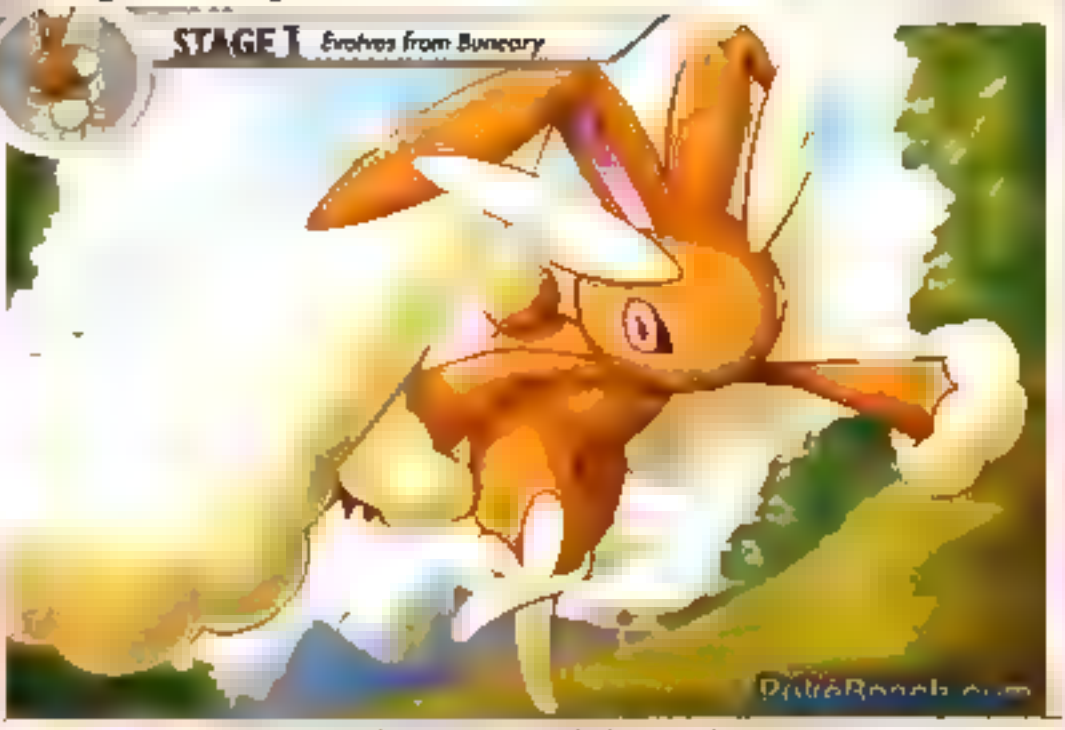
# Lopunny LV.37

HP 80

STAGE 1 Evolves from Buneary



NO. 428 Rabbit Pokémon HT 3' 11" WT 73.1 lbs.

## Poké-BODY Healing Tail

As long as Lopunny is your Active Pokémon, remove 1 damage counter from each of your Benched Pokémon between turns.

## Collect

Draw 3 cards.

## Cross-Cut 30+

If the Defending Pokémon is an Evolved Pokémon, this attack does 30 damage plus 30 more damage.

*An extremely cautious Pokémon. It cloaks its body with its fluffy ear fur when it senses danger.*

Illus. Kouki Saitou

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |

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# Mesprit Lv.55

HP 70

BASIC

NO. 18 Emotion Pokemon HT: 1.00 WT: 0.7 lbs.

## Poké-POWER Psychic Bind

Once during your turn, when you put Mesprit from your hand onto your Bench, you may use this power. Your opponent can't use any Poké-Powers on his or her Pokémon during your opponent's next turn.

## Extrasensory 20+

If you have the same number of cards in your hand as your opponent, this attack does 20 damage plus 50 more damage.

*Known as "The Being of Emotion." It taught humans the nobility of sorrow, pain, and joy.*

Illus. Ken Sugimori

Weakness +20

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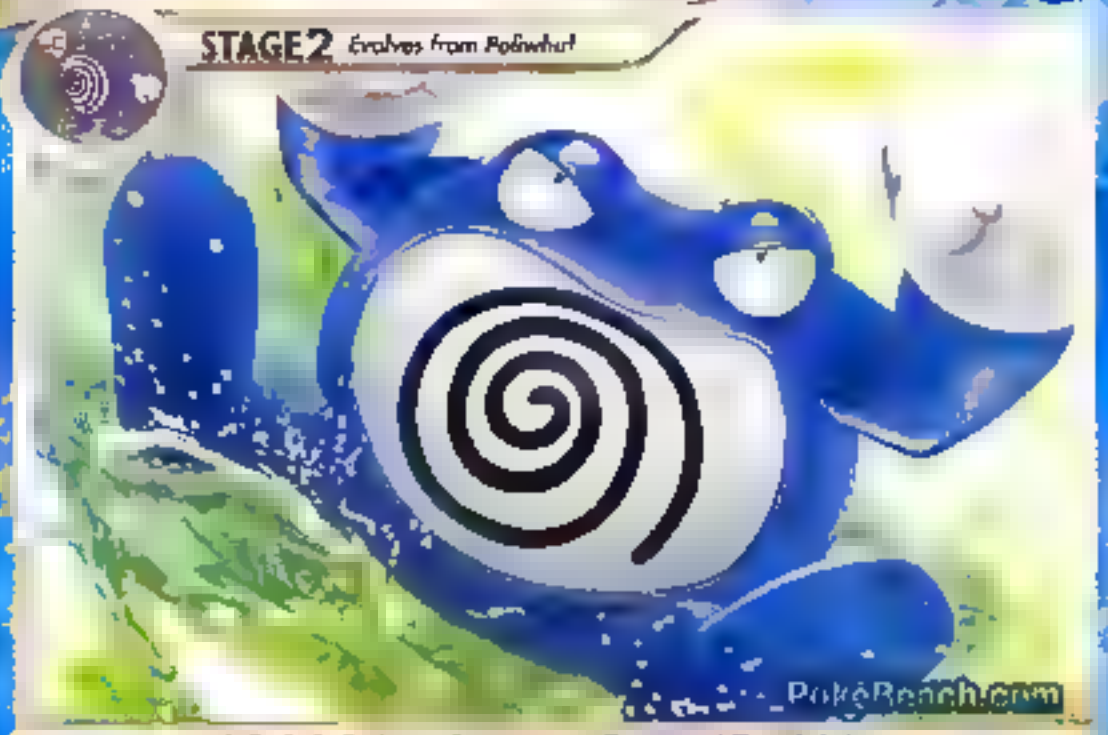
# Poliwrath lv.46

HP 130

STAGE 2 Evolves from Poliwhirl




NO. 062 Tadpole Pokemon HT: 4'7" WT: 90 lbs.

## Focus Punch 60

If Poliwrath was damaged by an attack during your opponent's last turn, this attack does nothing.

## Submission 90

Poliwrath does 20 damage to itself.

*With its extremely tough muscles, it can keep swimming in the Pacific Ocean without resting.*

Illus. Mitsuhiro Arita

weakness +30

resistance

retreat

DPBP#067

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# Regice LV 43

HP 90

BASIC

## POKÉPOWER Regi Move

Once during your turn (before your attack), you may use this power. Discard 2 cards from your hand and choose of your opponent's Active Pokémon that isn't an Evolved Pokémon. Then, your opponent switches that Pokémon with 1 of his or her Benched Pokémon. This power can't be used if Regice is affected by a Special Condition.

## Ice Reflect 50

If Regice was damaged by an attack during your opponent's last turn, the Defending Pokémon is now Paralyzed.

*Its body is made of ice from the ice age. It controls frigid air of -328 degrees Fahrenheit.*

Illus. Kazuaki Ashiro

weakness: x2

resistance:

retreat cost:

DP 4436

# Regigigas LV.48

HP 100

BASIC

No. 486 Colossal Pokemon HT: 12'02" WT: 925.9 lbs.

## Poké-BODY Recover Mechanism

When you attach an Energy card from your hand to Regigigas, remove all Special Conditions from Regigigas.

## Gigaton Punch 60+

Flip a coin. If heads, this attack does 60 damage plus 20 more damage and does 20 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

*There is an enduring legend that states this Pokémon towed continents with ropes.*

Illus. Kouki Saitou

| weakness | resistance | retreat cost |
| --- | --- | --- |
| x2 | | |

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# Regirock lv.51

HP 90

BASIC

NO. 377 Rock Peak Pokemon HT: 5'07" WT: 507.1 lbs.

## Poké-POWER Regi Cycle

Once during your turn *(before your attack)*, if you have a Energy card in your discard pile, you may discard 2 cards from your hand. Then, attach a Energy card from your discard pile to Regirock. This power can't be used if Regirock is affected by a Special Condition.

## Stone Edge 40+

Flip a coin. If heads, this attack does 40 damage plus 30 more damage.

*Its entire body is made of rock. If any part chips off in battle, it attaches rocks to repair itself.*

Illus. Kazuaki Aihara

| weakness | resistance | retreat cost |
|---|---|---|
| x2 | | |

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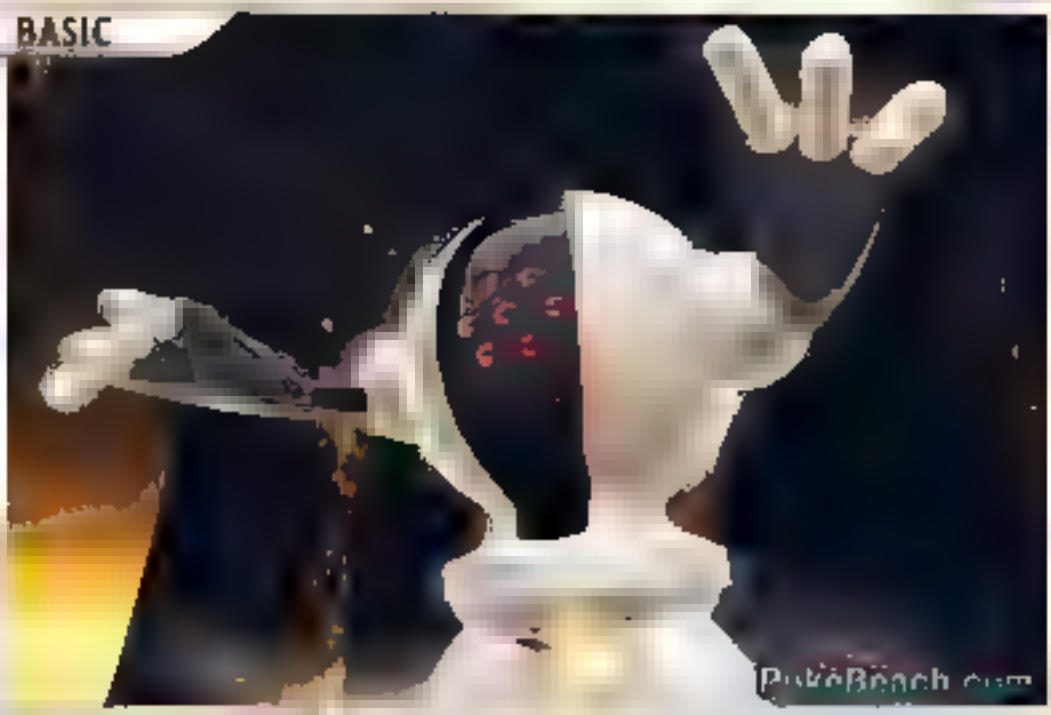
# Registeel lv.50

HP 90

BASIC




[illegible] Pokémon HT 6'03" WT 45.9 lbs.

## Poké-Power Regi Heal

Once during your turn (before your attack), you may discard 2 cards from your hand. Then, remove 3 damage counters from Registeel. This power can't be used if Registeel is affected by a Special Condition.

## Rotating Claws 50

You may discard an Energy card attached to Registeel. If you do, search your discard pile for an Energy card (excluding the one you discarded) and attach it to Registeel.

*Tempered by pressure underground over tens of thousands of years, its body cannot be scratched.*

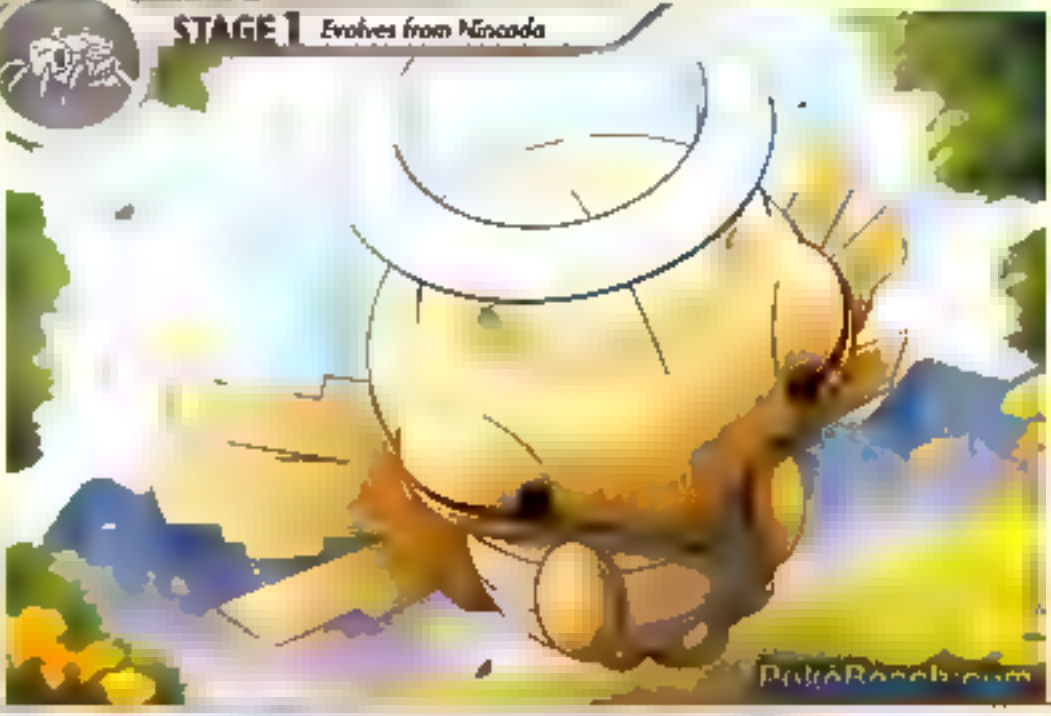
Illus. Kazuaki Aihara

weakness x2 | resistance -20 | retreat cost

# Shedinja Lv.34

HP 60

STAGE 1 Evolves from Nincada



NO. 292 Shed Pokemon HT 2'07" WT 2.6 lbs.

## Poké-Power Resent

Once during your opponent's turn, if Shedinja would be Knocked Out by damage from an attack, you may put 4 damage counters on the Attacking Pokémon and each of your opponent's Pokémon that has the same name as the Attacking Pokémon.

## Curse and Deceive

Put 3 damage counters on the Defending Pokémon. If Shedinja has any damage counters on it, the Defending Pokémon is now Confused.

*A discarded bug shell that came to life. Peering into the crack on its back is said to steal one's spirit.*

Illus. Ken Sugimori

weakness resistance retreat cost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# Torkoal lv.32

HP 80

BASIC

No. 322 Coal Pokémon HT 1'08" WT 177.2 lbs.

**Poké-BODY** **White Smoke**

As long as Torkoal is your Active Pokémon, prevent all effects, including damage, done to your Benched Pokémon by your opponent's attacks.

**Black Soot** 30

Flip a coin. If heads, the Defending Pokémon is now Burned and Paralyzed.

*It burns coal inside its shell for energy. It blows out black soot if it is endangered.*

Illus. Midori Harada

weakness: +20

resistance:

retreat cost:



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# Unown ! [P] LV.16

HP 50

BASIC

Poké-POWER !

Once during your turn, when you put Unown ! from your hand onto your Bench, you may flip a coin. If heads, put 2 damage counters on 1 of your opponent's Pokémon. If tails, put 2 damage counters on 1 of your Pokémon.

## Hidden Power 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage. If tails, Unown ! does 10 damage to itself, and this attack's damage isn't affected by Weakness or Resistance.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

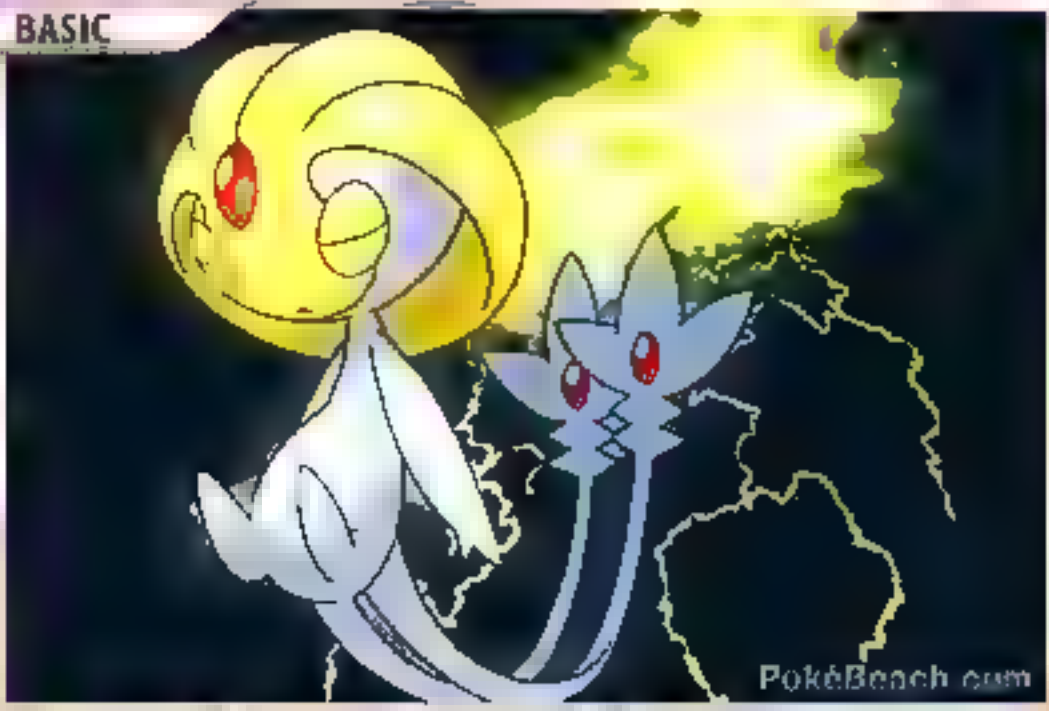
weakness +10

DPBP#255 ©2008 Pokémon 42/146

# Uxie lv.55

HP 70

BASIC




Poké-POWER **Set Up**

Once during your turn, when you put Uxie from your hand onto your Bench, you may draw cards until you have 7 cards in your hand.

**Psychic Restore** 20

You may put Uxie and all cards attached to it on the bottom of your deck in any order.

*Known as "The Being of Knowledge." It is said that it can wipe out the memory of those who see its eyes.*

weakness +20

# Victreebel LV.40

HP 120

STAGE 2 Evolves from Weepinbell

NO. 071 Flycatcher Pokemon HT: 5'07" WT: 34.2 lbs.

## Burning Scent

The Defending Pokémon is now Burned and Poisoned. Before applying these effects, you may switch 1 of the Defending Pokémon with 1 of your opponent's Benched Pokémon. The new Defending Pokemon is now Burned and Poisoned.

## Energy Dissolve 60

Discard an Energy attached to the Defending Pokémon at the end of your opponent's next turn.

*It pools in its mouth a fluid with a honeylike scent, which is really an acid that dissolves anything.*

Illus. Kouki Saitou

weakness: +30

resistance:

retreat cost:

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# Vileplume LV.41

HP 120

STAGE 2 Evolves from Gloom

## Poké-Power Energy Reaction

Once during your turn (before your attack), when you attach a ● or ● Energy card from your hand to Vileplume (excluding effects of attacks or Poké-Powers), you may use this power. If you attach a ● Energy card, the Defending Pokémon is now Asleep. If you attach a ● Energy card, the Defending Pokémon is now Poisoned. This power can't be used if Vileplume is affected by a Special Condition.

## Disturbing Pollen 60

Flip a coin. If heads, your opponent can't play any Trainer, Supporter, or Stadium cards from his or her hand during your opponent's next turn.

*Its petals are the largest in the world. As it walks, it scatters extremely allergenic pollen.*

Illus. Kagemaru Himeno

weakness: ● +30

resistance:

retreat cost: ★ ★

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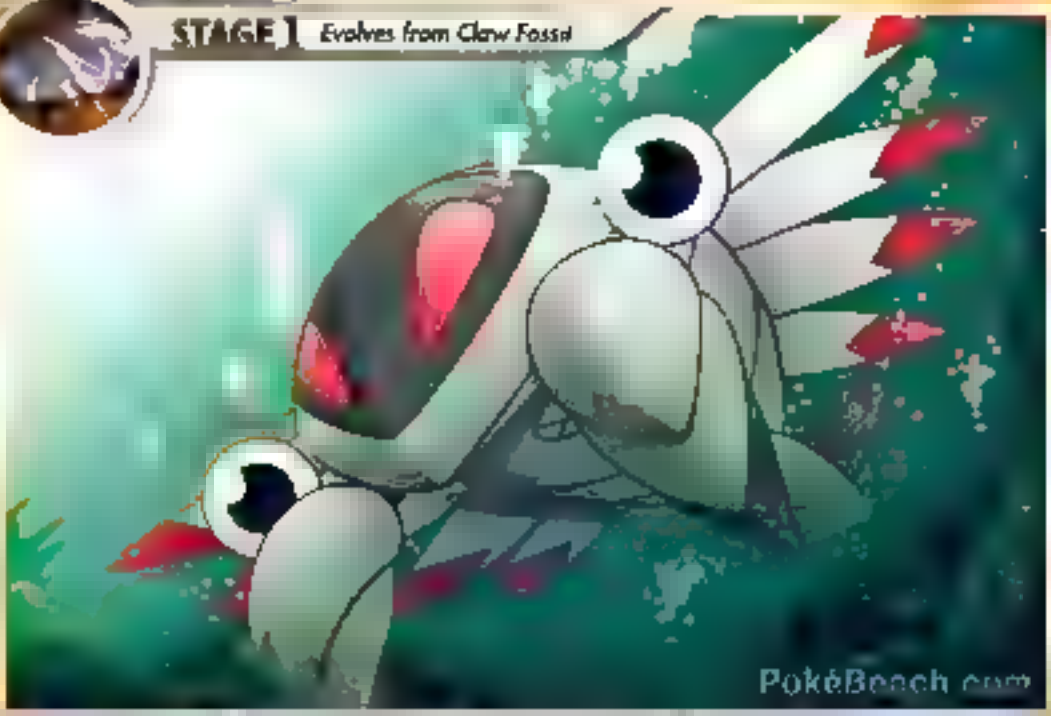
# Anorith lv.29

HP 80

STAGE 1 Evolves from Claw Fossil




No. 347 Cliff Crab Pokémon Ht: 2'04" Wt: 27.1 lbs.

## Guard Claw 20

During your opponent's next turn, any damage done to Anorith by attacks is reduced by 20 *(after applying Weakness and Resistance)*.

## X-Scissor 30+

Flip a coin. If heads, this attack does 30 damage plus 20 more damage.

*A Pokémon ancestor that was reanimated from a fossil. It lived in the sea and hunted with claws.*

Illus. Kouki Saitou

| weakness | resistance | retreat cost |
|---|---|---|
| +20 | | |

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# Camerupt lv.41

HP 100

STAGE 1 *Evolves from Numel*

No. 323 Eruption Pokémon HT: 6'03" WT: 484.0 lbs.

## Eruption 30+

Each player discards the top card of his or her deck. This attack does 30 damage plus 30 more damage for each Energy card discarded in this way.

## Take Down 80

Camerupt does 20 damage to itself.

*It has volcanoes on its back. If magma builds up in its body, it shudders, then erupts violently.*

Illus. Kagemaru Himeno

weakness: +20

resistance:

retreat cost:



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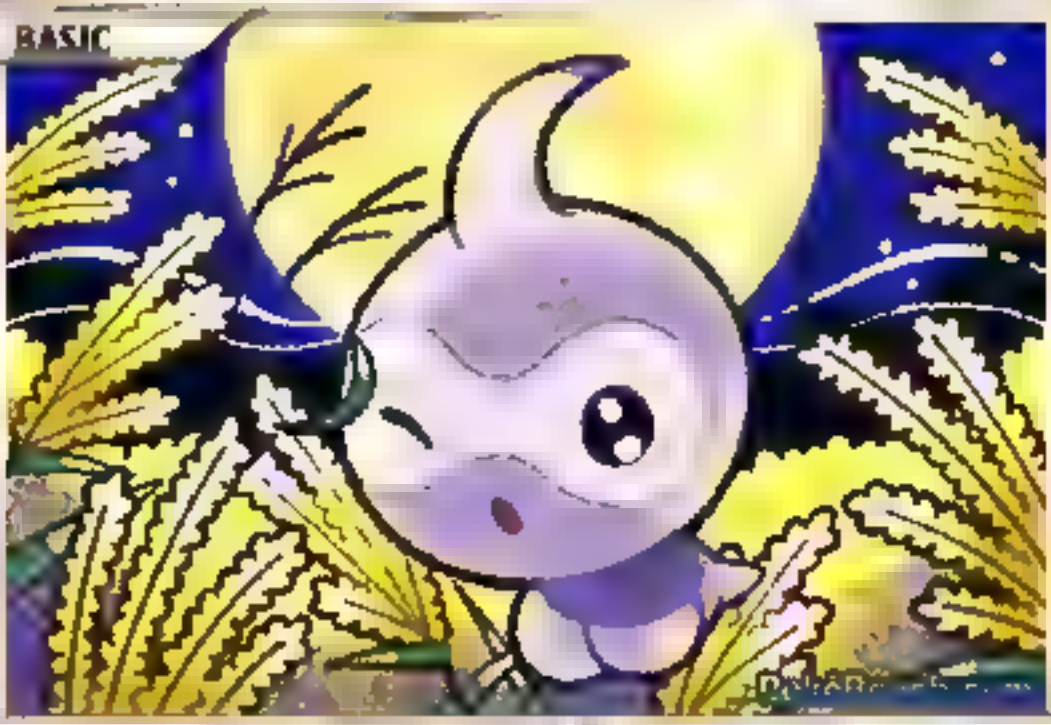
# Castform Lv.35

HP 60

BASIC



No. 351 Weather Pokémon HT: 1.00 WT: 1.8 lbs.

## Poké-POWER Temperament

Once during your turn (*before your attack*), you may search your deck for any Castform and switch it with Castform. (Any cards attached to Castform, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) If you do, put Castform on top of your deck. Shuffle your deck afterward. You can't use more than 1 Temperament Poké-Power each turn.

## Weather Ball 30+

If you have a Stadium card in play, remove 3 damage counters from Castform. If your opponent has a Stadium card in play, this attack does 30 damage plus 30 more damage.

*Its appearance changes with the weather. Recently, its molecules were found to be just like water.*

Illus. Kanako Eo

| weakness | resistance | retreat cost |
|---|---|---|
| +10 | | |

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# Castform RAIN FORM LV.35

HP 70

BASIC

NO. 35 Weathe Pokemon HT: 1.00 WT: 8 lbs

## Poké-Power Temperament

Once during your turn (*before your attack*), you may search your deck for any Castform and switch it with Castform Rain Form. (Any cards attached to Castform Rain Form, damage counters, Special Conditions, and effects on it are now on the new Pokemon.) Shuffle Castform Rain Form back into your deck. You can't use more than 1 Temperament Poké-Power each turn.

## Water Pulse 30

The Defending Pokémon is now Asleep.

*Its appearance changes with the weather. Recently, its molecules were found to be just like water.*

Illus. Emi Yoshida

weakness: +10

resistance:

retreat:

DPBP#405

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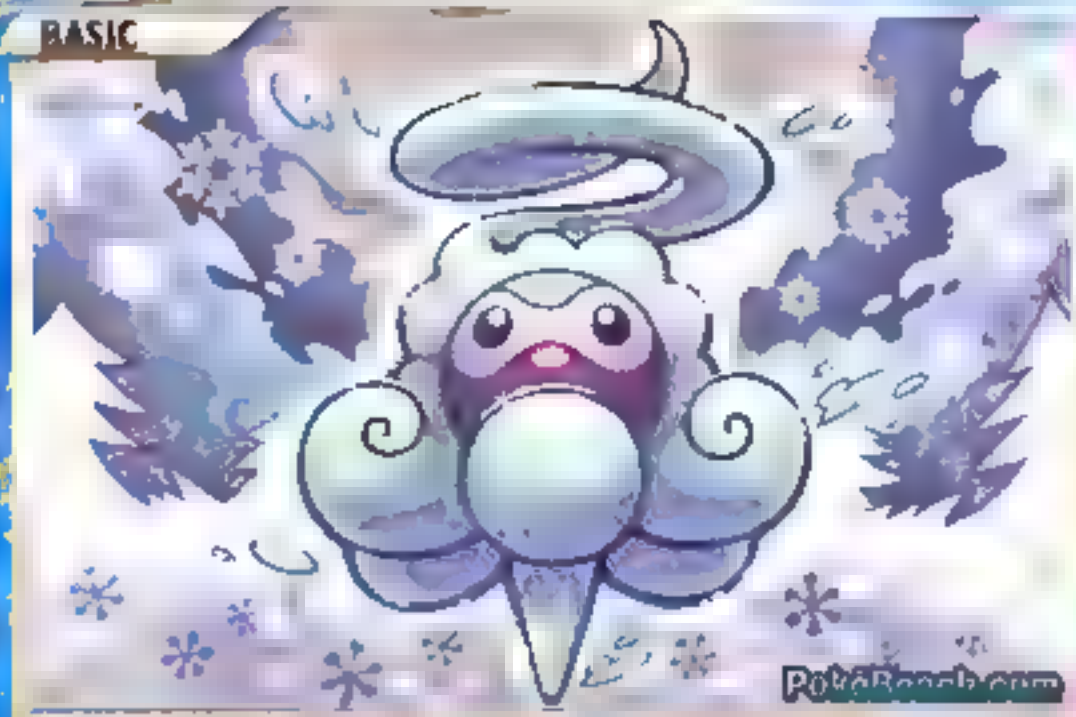
# Castform SNOW-CLOUD FORM LV.35

HP 70

BASIC



NO. 351 Weather Pokémon HT: 0'0" WT: 8 lbs.

## Poké-Power Temperament

Once during your turn (before your attack), you may search your deck for any Castform and switch it with Castform Snow-cloud Form. (Any cards attached to Castform Snow-cloud Form, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Castform Snow-cloud Form back into your deck. You can't use more than 1 Temperament Poke-Power each turn.

## Hail

This attack does 0 damage to each of your opponent's Pokémon. (Don't apply Weakness and Resistance for Benched Pokémon.)

*Its appearance changes with the weather. Recently, its molecules were found to be just like water.*

Illus. Saya Tsuruta

weakness: +10

resistance:

retreat cost:

DP5P#406

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# Castform SUNNY FORM LV.35

HP 70

BASIC

NO. 35 Weather Pokémon HT: 1.00 WT: 1.8 lbs.

## Poké-Power Temperament

Once during your turn (*before your attack*), you may search your deck for any Castform and switch it with Castform Sunny Form. (Any cards attached to Castform Sunny Form, damage counters, Special Conditions, and effects on it are now on the new Pokémon.) Shuffle Castform Sunny Form back into your deck. You can't use more than 1 Temperament Poké-Power each turn.

## Ember 40

Discard a Fire Energy attached to Castform Sunny Form.

*Its appearance changes with the weather. Recently, its molecules were found to be just like water.*

Illus. Ryo Ueda Hyunjung

weakness: Water +10

resistance:

retreat cost:

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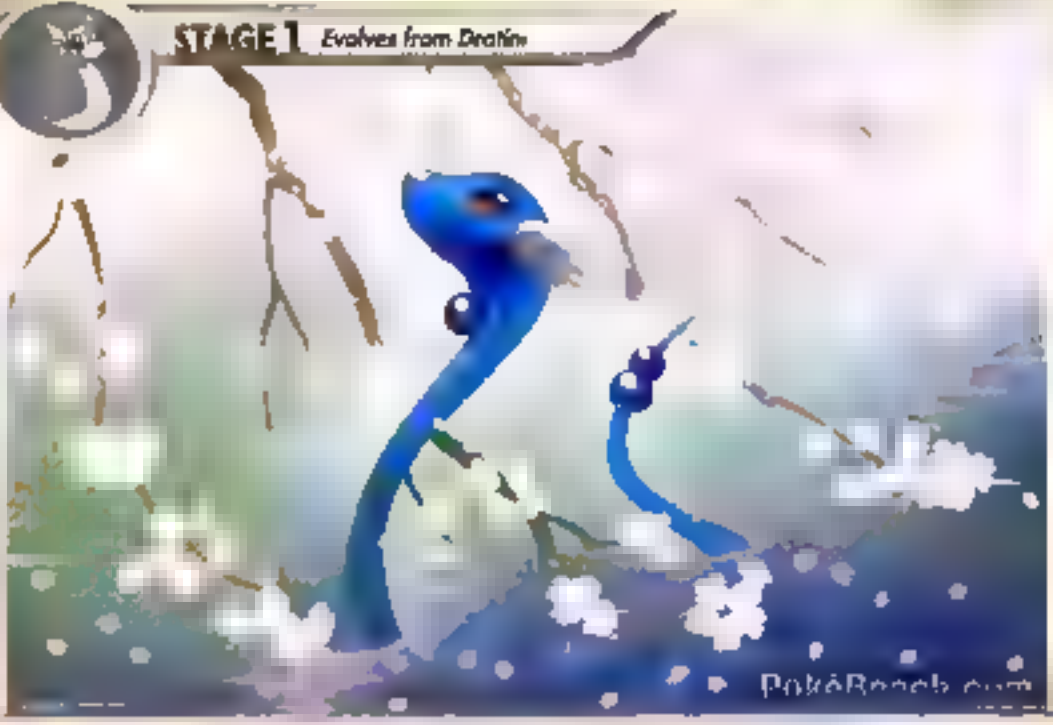
# Dragonair lv.31

HP 70

STAGE 1 Evolves from Dratini



NO. 148 Dragon Pokémon HT: 5'0" WT: 36.4 lbs.

## Wrap 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

## Rising Lunge 30+

Flip a coin. If heads, this attack does 30 damage plus 20 more damage.

*If its body takes on an aura, the weather changes instantly. It is said to live in seas and lakes.*

Illus. Sowsmo Chiaki

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |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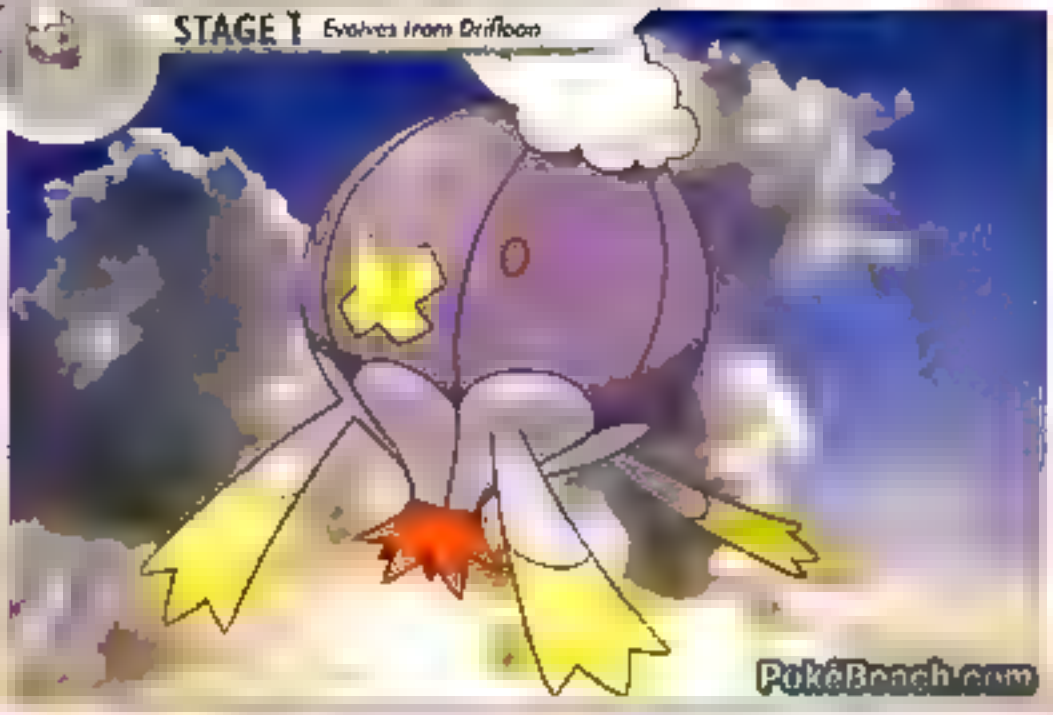
# Drifblim lv.43

HP 90

STAGE 1 Evolves from Drifloon




NO. 426 Balmp Pokemon HT: 3' 1" WT: 33.1 lbs.

## Expand 30

During your opponent's next turn, any damage done to Drifblim by attacks is reduced by 10 (*after applying Weakness and Resistance*).

## ★ ★ ★ Whirlwind 60

Your opponent switches the Defending Pokemon with 1 of his or her Benched Pokémon.

*It's drowsy in daytime, but flies off in the evening in big groups. No one knows where they go.*

Illus. Ken Sugimori

Weakness: +20

Resistance: ★ -20

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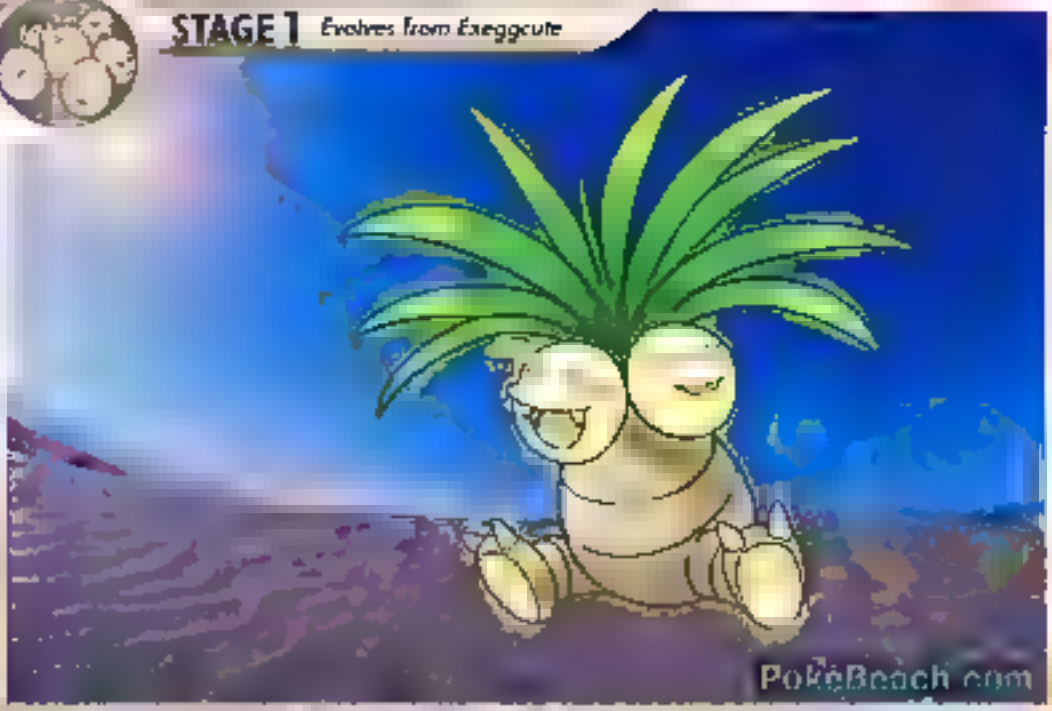
# Exeggutor lv.43

HP 80

STAGE 1 *Evolves from Exeggcute*




## Psychic Strategy

Each player counts the number of cards in his or her opponent's hand. Each player shuffles his or her hand into his or her deck. Then, each player draws a number of cards up to the number of cards his or her opponent had. (You draw your cards first.)

## Super Eggsplosion 50×

Discard as many Energy cards as you like attached to your Pokémon. For each Energy card you discarded, flip a coin. This attack does 50 damage times the number of heads.

*It is called "The Walking Jungle." If a head grows too big, it falls off and becomes an EXEGGCUTE.*

Illus. Ken Sugimori

Weakness

+20

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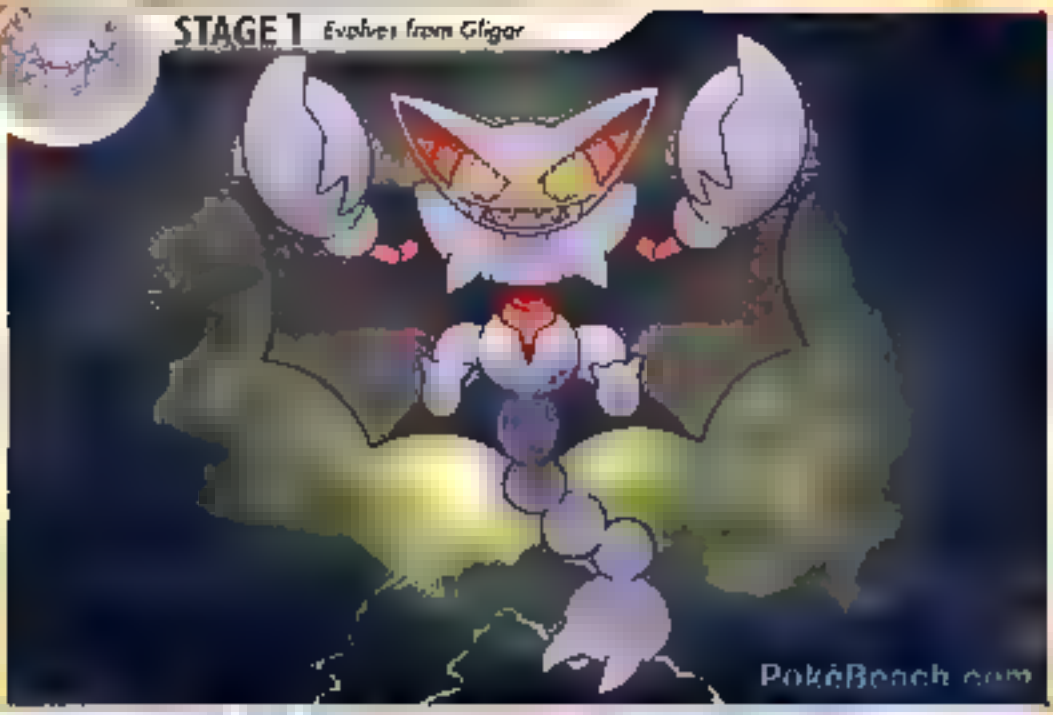
54/146

# Gliscor Lv.44

HP 90

STAGE 1 Evolves from Gligar




## Poison Jab 20

The Defending Pokemon is now Poisoned.

## Sharp Tail 30+

Flip a coin. If heads, this attack does 30 damage plus 40 more damage.

*It observes prey while hanging inverted from branches.*
*When the chance presents itself, it swoops!*

Illus. Ken Sugimori

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | -20 | ★ |

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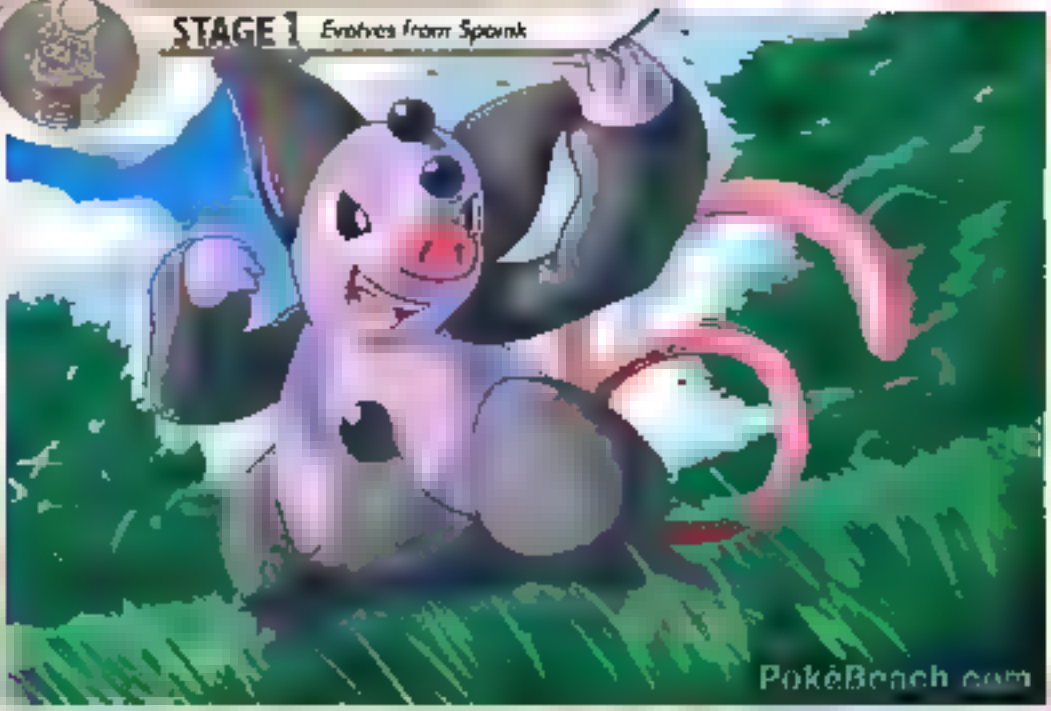
# Grumpig Lv.36

HP 90

STAGE 1 Evolves from Spoink




## Magical Step

The Defending Pokémon is now Confused. Put 6 damage counters instead of 3 on the Confused Pokémon.

## Grind 20×

Does 20 damage times the amount of Energy attached to Grumpig.

*It uses black pearls to amplify its psycho-power. It does an odd dance to gain control over foes.*

Illus. Masakazu Fukuda

Weakness +20

# Houndoom lv.45

HP 80

STAGE 1 Evolves from Houndour

Poké-BODY **Revenge Fang**

If you have less Benched Pokémon than your opponent, each of Houndoom's attacks does 40 more damage to the Active Pokémon *(before applying Weakness and Resistance)*.

**Burning Sensation** 20

If the Defending Pokémon already has any damage counters on it, the Defending Pokémon is now Burned.

**Bright Flame** 60

Flip a coin. If tails, discard 2 Energy attached to Houndoom.

*Long ago, people imagined its eerie howls to be the call of the grim reaper.*

Illus. Kouki Saitou

| weakness | resistance | retreat cost |
|---|---|---|
| +20 | | |

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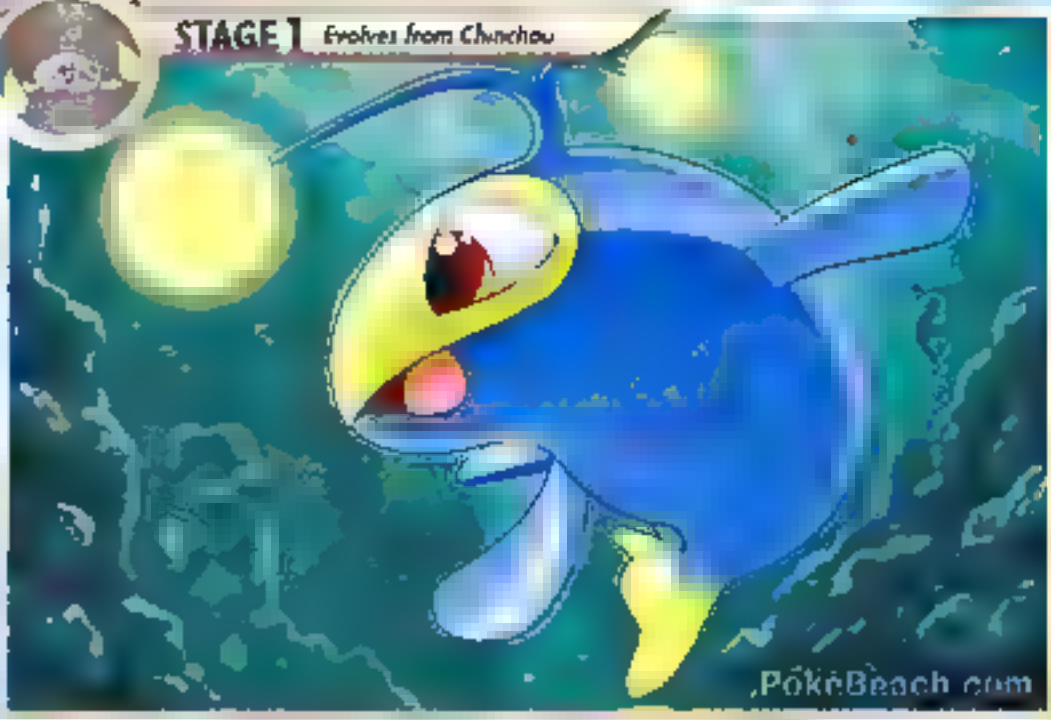
# Lanturn lv.39

HP 90

STAGE 1 Evolves from Chinchou




[illegible] Light Pokémon [illegible]

## Rushing Water 20

Move an Energy card attached to the Defending Pokémon to another of your opponent's Pokémon.

## Confuse Ray 40

The Defending Pokémon is now Confused.

*LANTURN's light can shine up from great depths. It is nicknamed "The Deep-Sea Star."*

Illus. Masakazu Fukuda

weakness: +20

resistance:

retreat:

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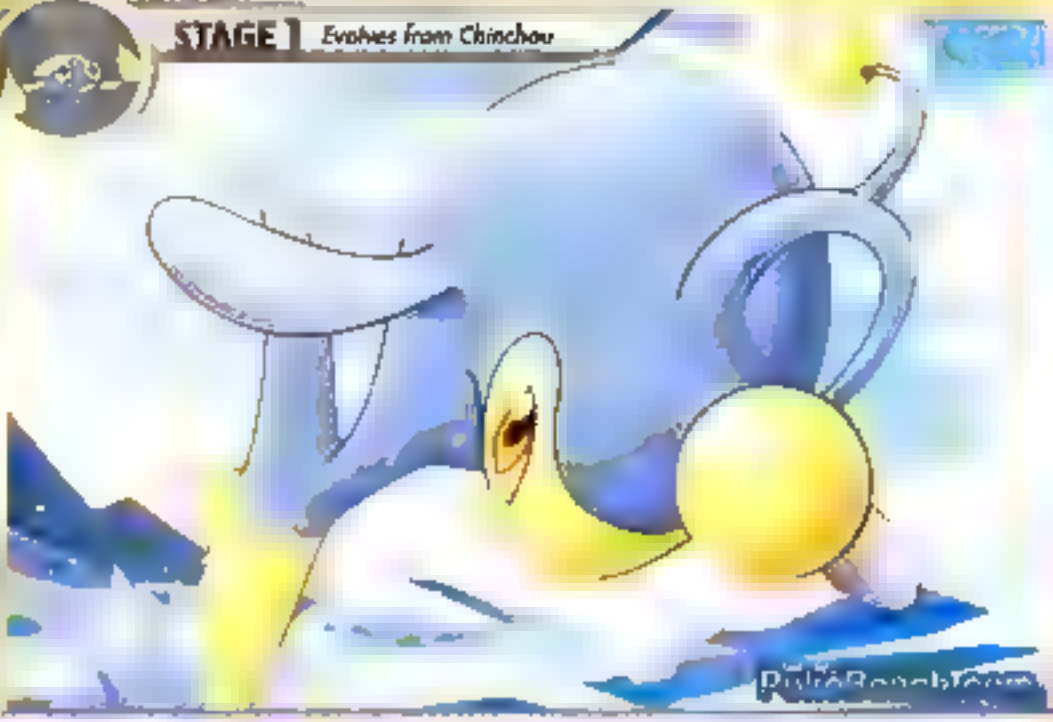
# Lanturn lv.43

HP 90

STAGE 1 Evolves from Chinchou



NO. 171 Light Pokemon HT: 3'11" WT: 49.6 lbs

## Energy Split

This attack does 30 damage to each of your opponent's Pokémon that has any Energy cards attached to it. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

## Aqua Bolt 60+

Does 60 damage plus 10 more damage for each Energy attached to Lanturn.

*LANTURN's light can shine up from great depths. It is nicknamed "The Deep-Sea Star."*

Illus. Kouki Saitou

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |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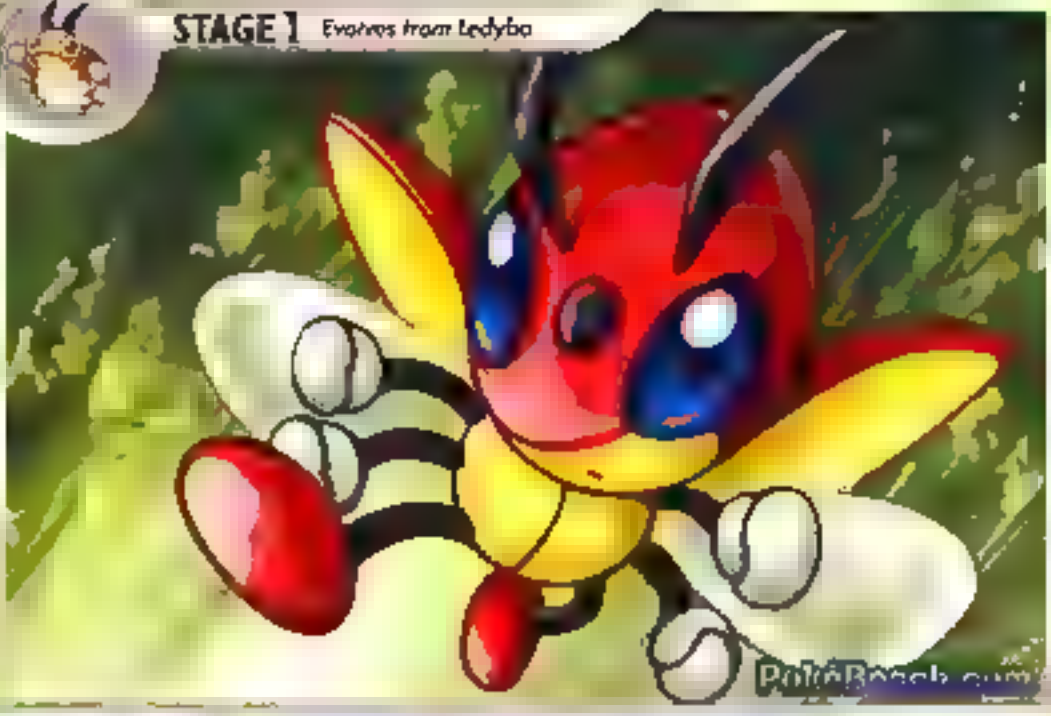
# Ledian Lv.39

HP 80

STAGE 1 Evolves from Ledyba



NO. 166 Five Star Pokémon HT: 4'07" WT: 78.5 lbs.

## Comet Punch 20×

Flip 4 coins. This attack does 20 damage times the number of heads.

## Baton Pass 50

You may switch Ledian with 1 of your Benched Pokémon. If you do, move as many Energy cards attached to Ledian as you like to the new Active Pokémon.

*It uses starlight as energy. When more stars appear at night, the patterns on its back grow larger.*

Illus. Midori Harada

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | -20 | ★ |

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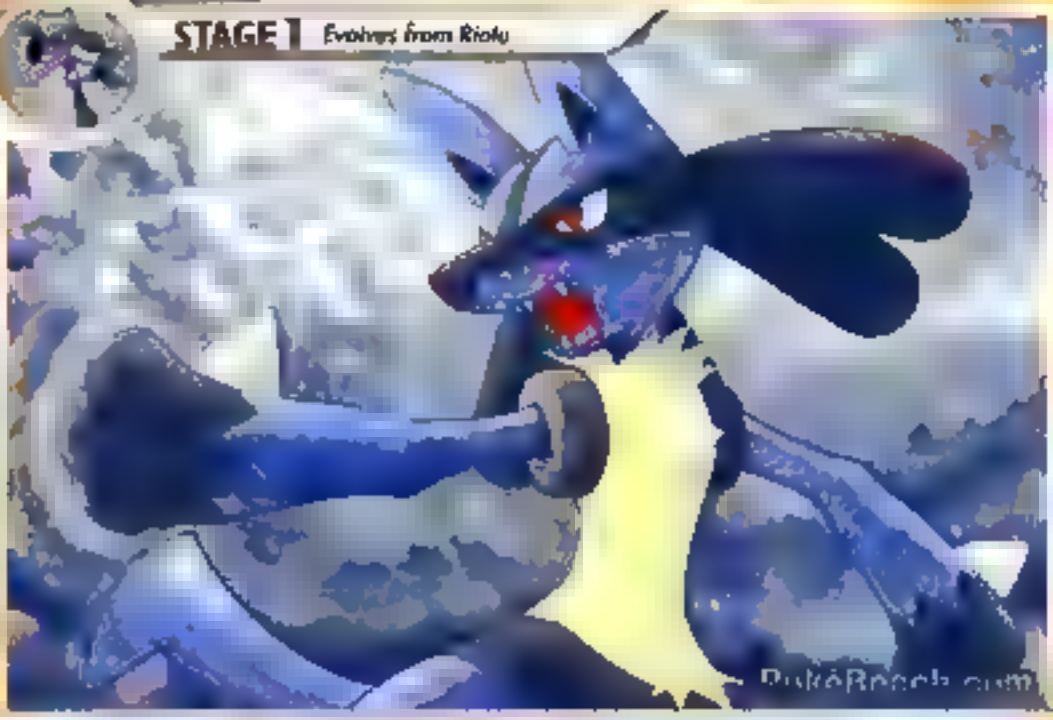
# Lucario Lv.35

HP 90

STAGE 1 Evolves from Riolu



NO. 448 Aura Pokémon HT: 3 WT: 19.0 lbs.

## Focus Blast

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

## Spike Lariat 60+

If the Defending Pokémon already has any damage counters on it, this attack does 60 damage plus 20 more damage.

*It has the ability to sense the auras of all things. It understands human speech.*

Illus. Naoya Kimura

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |

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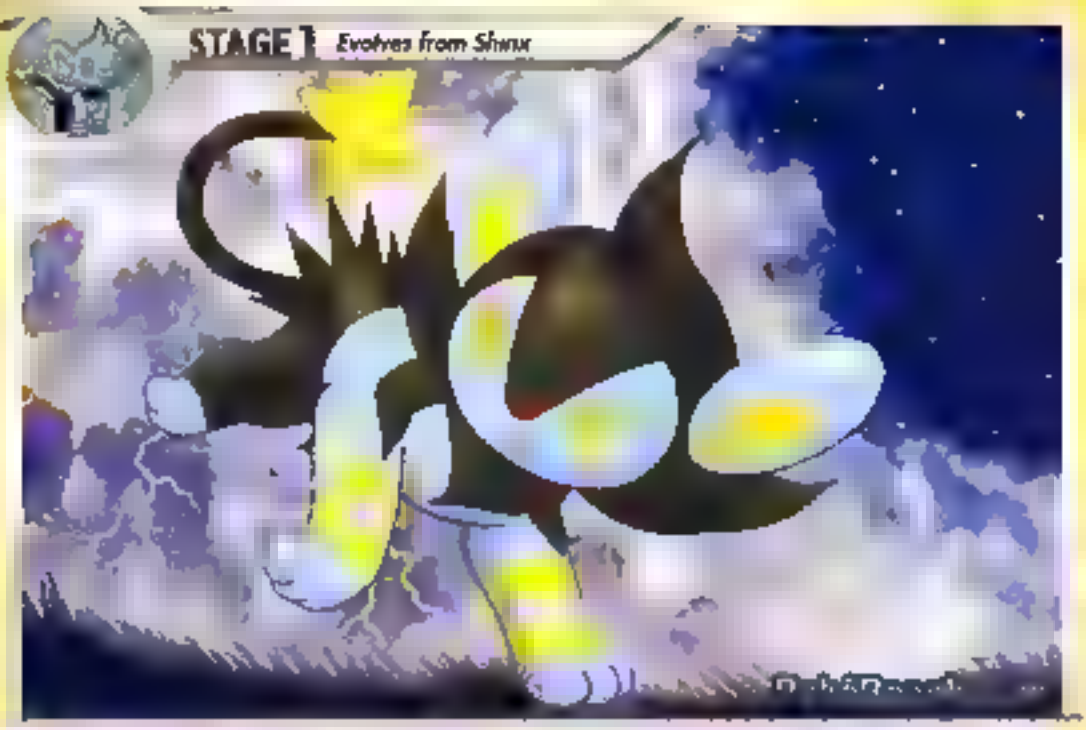
# Luxio lv.23

HP 80




NO. 404 Spark Pokémon HT: 2'11" WT: 67.2 lbs.

## Spark 30

Does 10 damage to 1 of your opponent's Benched Pokémon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

## Thunderous Claw 70

Flip a coin. If tails, discard all ⚡ Energy attached to Luxio.

*Its claws loose electricity with enough amperage to cause tingling. They live in small groups.*

Illus. Naoya Kimura

| weakness | resistance | retreat cost |
|---|---|---|
| +20 | -20 | ★ |

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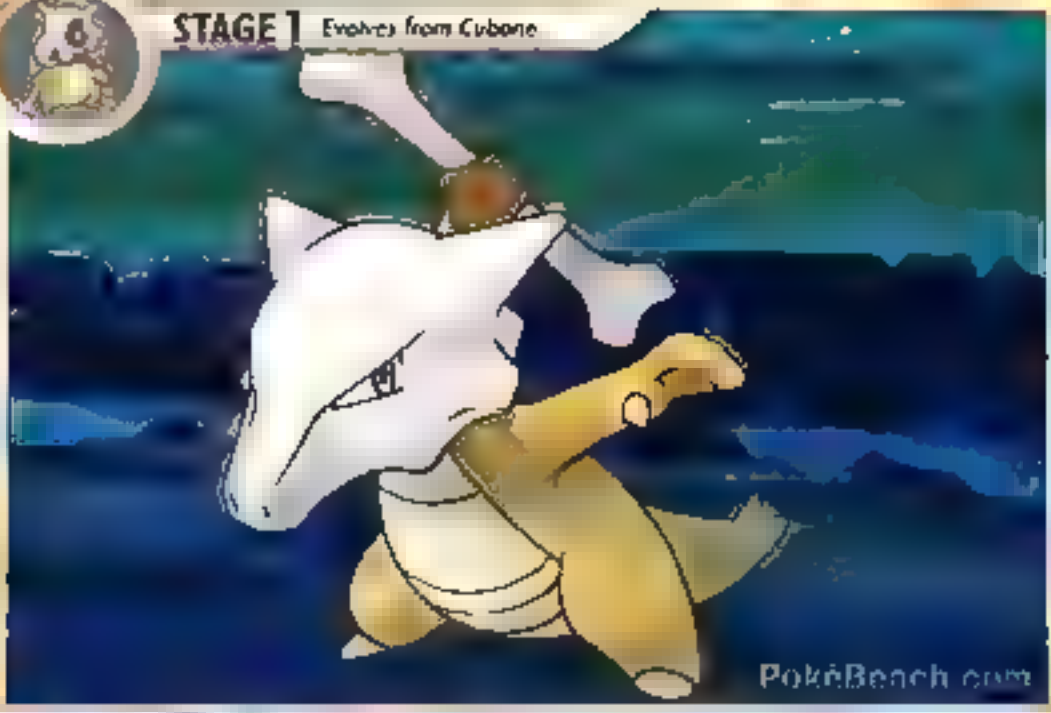
# Marowak lv.30

HP 90

STAGE 1 Evolves from Cubone




Bone Keeper Pokémon HT 3'03" WT 99.2 lbs.

## Heavy Bone 40

Flip a coin. If tails, Marowak can't use Heavy Bone during your next turn.

## Bone Rush 50×

Flip a coin until you get tails. This attack does 50 damage times the number of heads.

*From its birth, this savage Pokémon constantly holds bones. It is skilled in using them as weapons.*

Illus. Ken Sugimori

weakness +20

resistance -20

retreat cost

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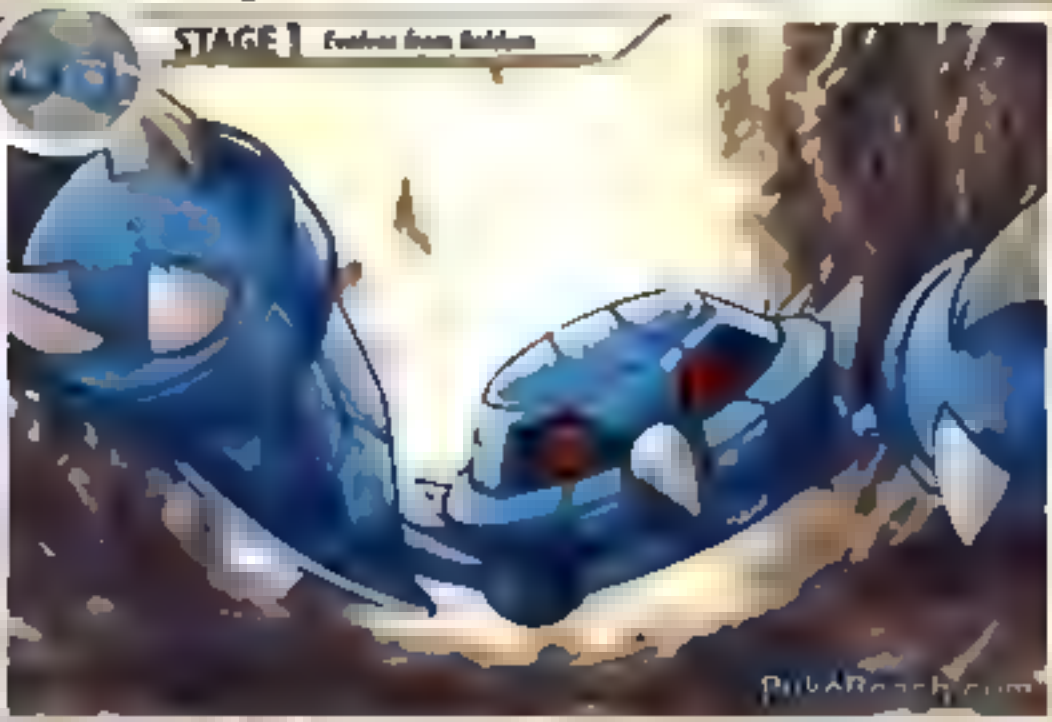
# Metang LV 24

HP 80

STAGE 1 Evolves from Baltoy



**Agility** 20

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Metang during your opponent's next turn.

**Metal Claw** 50

*It is formed by two METANG joining together. Its steel body won't be scratched at all even if struck with a jet.*

Illus. Midori Harada

weakness +20

resistance -20

retreat cost

# Metang LV 22

HP 80

## Psyshock 20

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

## Bullet Punch 40+

Flip 2 coins. This attack does 40 damage plus 20 more damage for each heads.

*It is formed by two METAGROSS joining together. Its steel body won't be scratched if it collides with a jet.*

weakness +20

resistance -20

retreat cost

# Mightyena Lv.42

HP 90

STAGE 1 *Evolves from Poochyena*

**Bite On** 30

If the Defending Pokémon isn't an Evolved Pokémon, that Pokémon can't attack, retreat, or use any Poké-Powers during your opponent's next turn.

**Harass** 10×

Does 10 damage times the number of Pokémon you have in play.

*It chases down prey in a pack. It will never disobey the commands of a skilled Trainer.*

weakness resistance retreat cost

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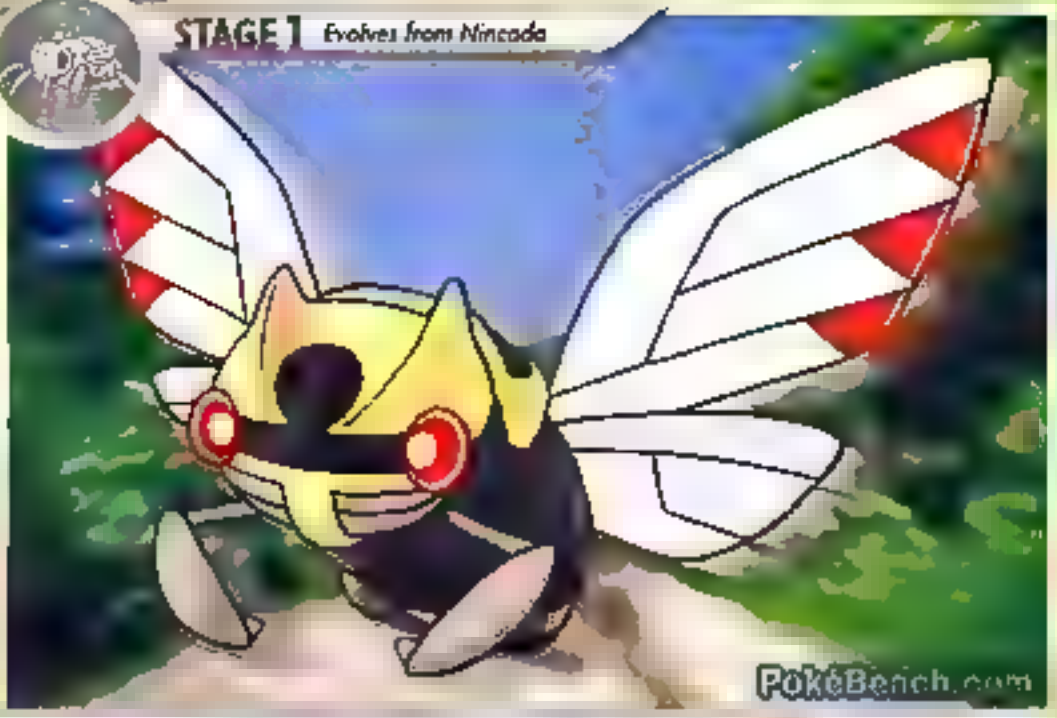
# Ninjask LV.42

HP 80

STAGE 1 Evolves from Nincada




NO. 291 Ninja Pokémon HT 2'07" WT 26.5 lbs.

## Poké-Power Cast-off Shell

Once during your turn, when you play Ninjask from your hand to evolve 1 of your Pokémon and if your Bench isn't full, you may put Shedinja onto your Bench as a Basic Pokémon from your hand or your discard pile.

## Chip Off 30

If your opponent has 6 or more cards in his or her hand, discard a number of cards without looking until your opponent has 5 cards left in his or her hand.

*Because it moves so quickly, it sometimes becomes unseeable. It congregates around tree sap.*

Illus. Ken Sugimori

| weakness | resistance | retreat cost |
|---|---|---|
| +20 | -20 | |



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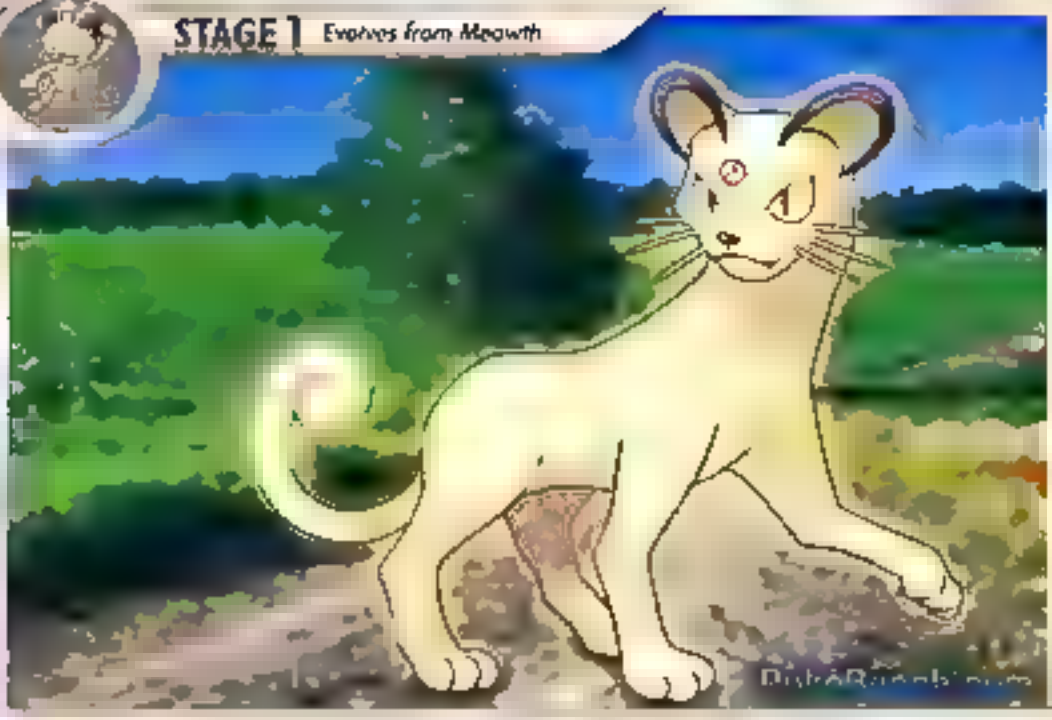
# Persian Lv.32

HP 80

STAGE 1 Evolves from Meowth



NO. 053 Classy Cat Pokemon. HT: 3'03" WT: 70.5 lbs.

## Feint Attack

Choose 1 of your opponent's Pokémon. This attack does 30 damage to that Pokemon. This attack's damage isn't affected by Weakness, Resistance, Poké-Powers, Poké-Bodies, or any other effects on that Pokémon.

## Fasten Claws 40+

Flip a coin. If heads, this attack does 40 damage plus 10 more damage.

*A very haughty Pokémon. Among fans, the size of the jewel in its forehead is a topic of much talk.*

Illus. Ken Sugimori

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |

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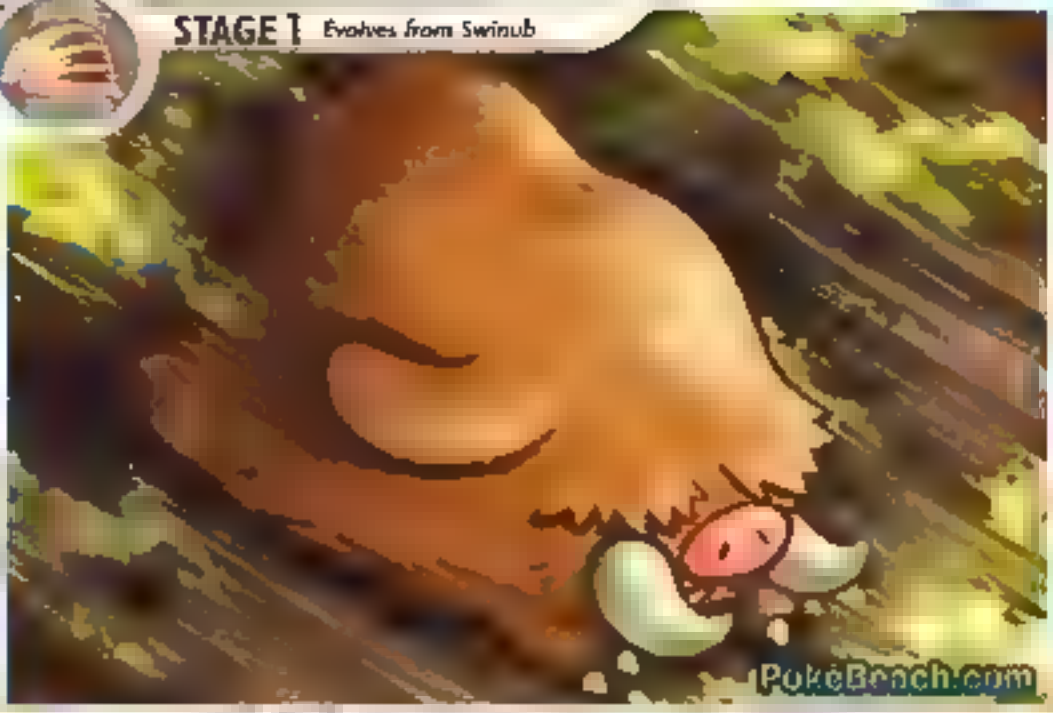
# Piloswine Lv.35

HP 100

STAGE 1 Evolves from Swinub




## Charge Dash 30+

You may do 30 damage plus 30 more damage. If you do, Piloswine does 30 damage to itself.

## Icy Wind 60

The Defending Pokémon is now Asleep.

*Its shaggy coat makes it unable to see. It checks surroundings with its sensitive nose instead.*

Illus. Midori Harada

Weakness +20

Resistance -20

Retreat

DPBP#273

# Seadra Lv.35

HP 80

STAGE 1 Evolves from Horsea

NO. 117 Dragon Pokémon HT 3'1" WT 55.1 lbs.

## Aqua Pump 30+

You may discard up to 2 Water Energy cards from your hand. If you do, this attack does 30 damage plus 10 more damage for each Energy card you discarded.

## Waterfall 50

*Its spines provide protection. Its fins and bones are prized as traditional medicine ingredients.*

Illus. Atsuko Nishida

Weakness: +20

Resistance:

Retreat Cost:

DPBP#133

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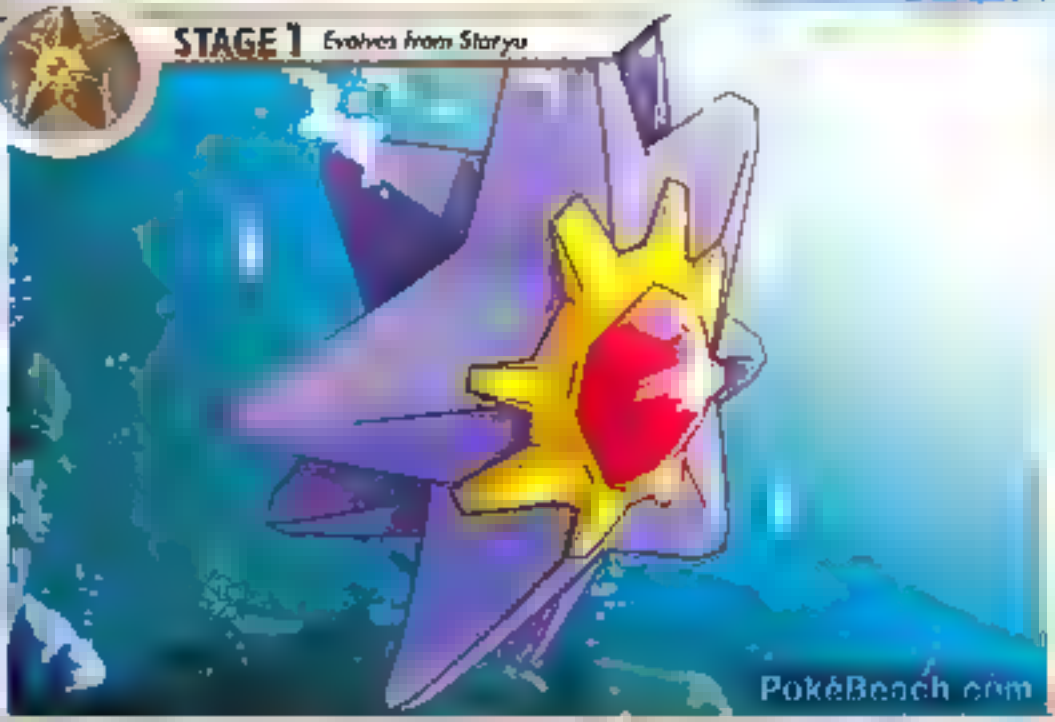
# Starmie LV.39

HP 80

STAGE 1 Evolves from Staryu




## Star Boomerang 30

You may return Starmie and all cards attached to it to your hand.

## Core Flash

Choose 1 of your opponent's Pokémon that has any Poké-Powers or Poké-Bodies. This attack does 50 damage to that Pokémon *(Don't apply Weakness and Resistance for Benched Pokémon.)*

*At the center of its body is a red core, which sends mysterious radio signals into the night sky.*

Illus. Ken Sugimori

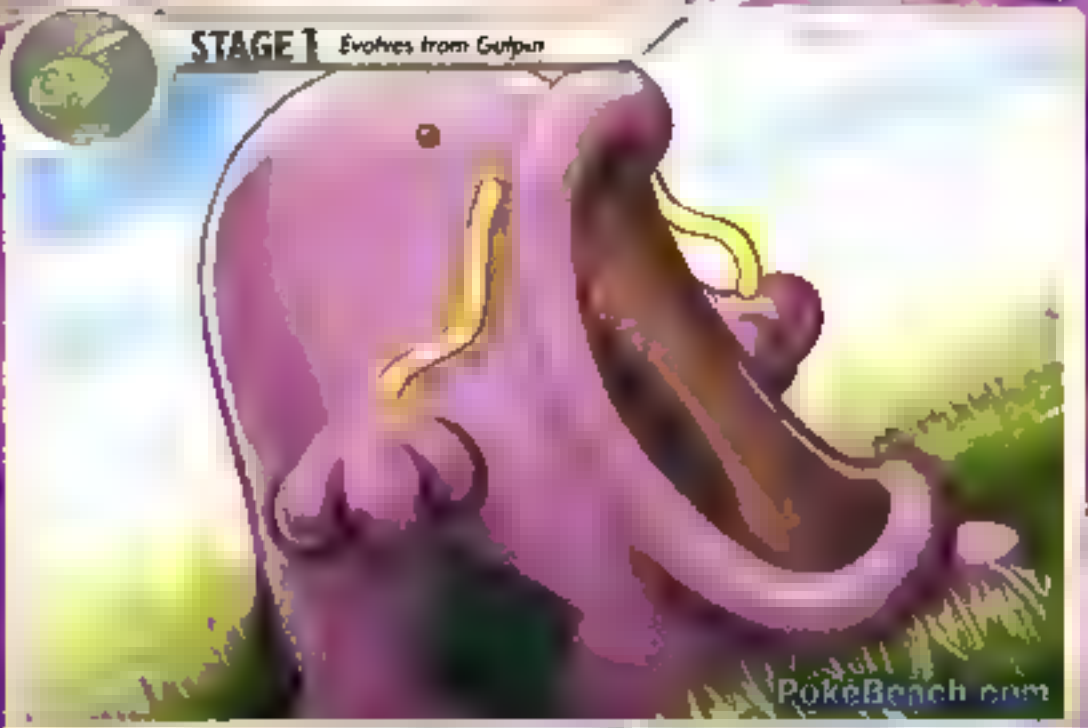
weakness resistance retreat

+20

# Swalot lv.35

HP 90

STAGE 1 Evolves from Gulpin




## Swallow Up 30

Before doing damage, count the remaining HP of the Defending Pokémon and Swalot. If the Defending Pokémon has fewer remaining HP than Swalot's, this attack does 80 damage instead.

## Gunk Shot 60

The Defending Pokémon is now Poisoned.

*It swallows anything whole. It sweats toxic fluids from its follicles to douse foes.*

Weakness +20

# Swellow LV.30

HP 80

STAGE 1 Evolves from Taillow

NO. 277 Swallow Pokemon HT: 2'04" WT: 43.7 lbs.

## Poke-Body: Big Wing

If Swellow has no Energy attached to it, Swellow's Retreat Cost is 0.

## Mach Descent 30

If Swellow was on your Bench this turn, this attack's base damage is 60 instead of 30.

*It circles the sky in search of prey. When it spots one, it dives steeply to catch the prey.*

Illus. Suwama Chiaki

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | -20 | |

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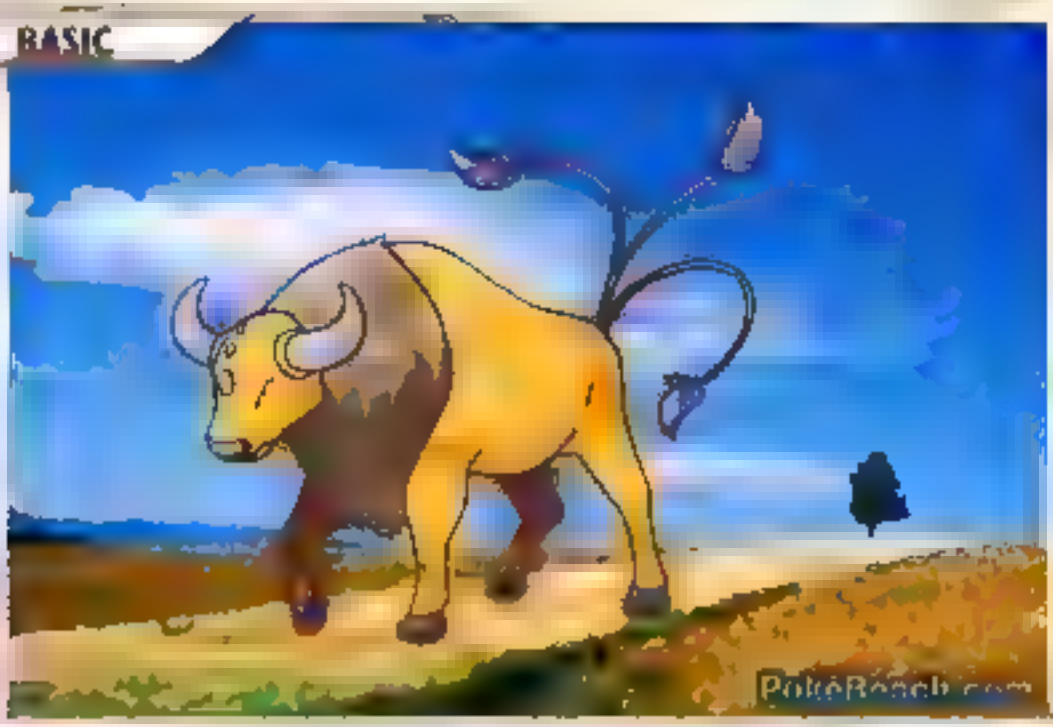
# Tauros LV 26

HP 80

BASIC




No. 128 Wild Bull Pokemon HT: 4'07" WT: 94.9 lbs.

## Herd Charge 20×

Flip a coin for each Tauros you have in play. This attack does 20 damage times the number of heads.

## Thrash 40+

Flip a coin. If heads, this attack does 40 damage plus 20 more damage. If tails, Tauros does 10 damage to itself.

*Once it takes aim at its foe, it makes a headlong charge. It is famous for its violent nature.*

Illus. Ken Sugimori

weakness: +20

resistance:

retreat cost:



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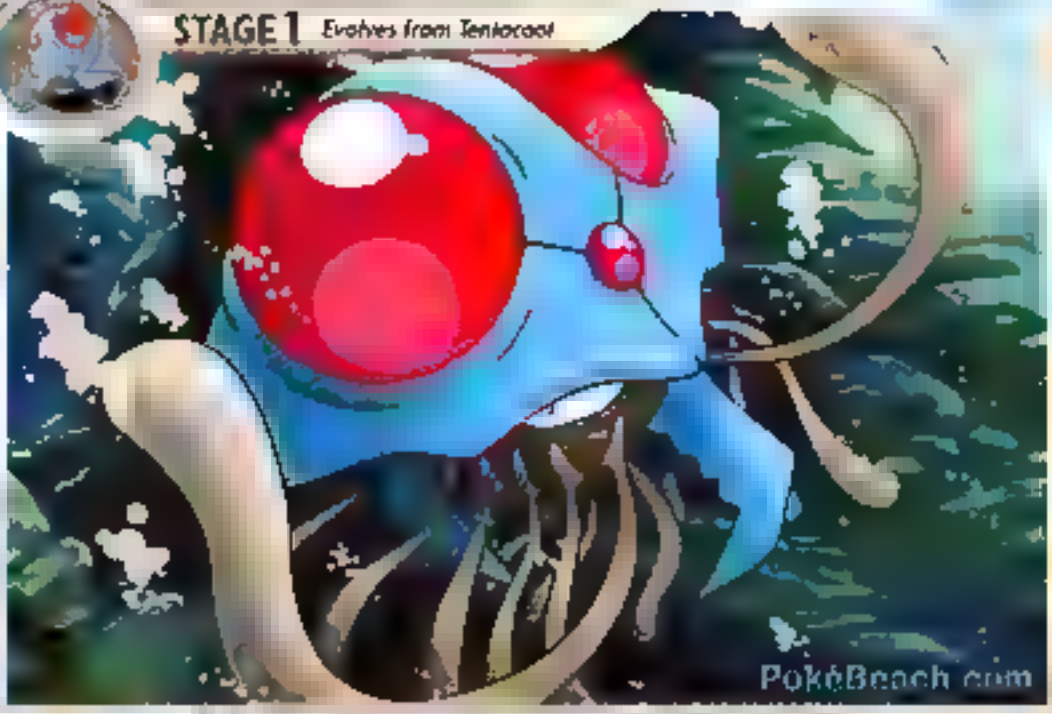
# Tentacruel lv.37

HP 90

STAGE 1 Evolves from Tentacool




## Tentacle Strike

Search your opponent's discard pile for up to 2 Energy cards and attach them to any of your opponent's Pokémon in any way you like. For each Energy card attached in this way, this attack does 20 damage to that Pokemon. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

## Dangerous Poison 60

If Tentacruel has less Energy attached to it than the Defending Pokemon, the Defending Pokemon is now Paralyzed and Poisoned.

*With 80 tentacles for ensnaring victims, it prevents escape until the prey is weakened by poison.*

Illus. Kouki Saitou

weakness +20

resistance

retreat

DPBP#079

# Unown ♀ [J] Lv.12

HP 50

BASIC

Poké-Power **JUNK**

Once during your turn, when you put Unown J from your hand onto your Bench, you may flip a coin. If heads, search your discard pile for a Trainer card, show it to your opponent, and put it into your hand.

**Hidden Power** 10

Remove the Special Condition Asleep from the Defending Pokémon.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Illus. Ken Kawasaki

Weakness +10

Resistance

DPBP#238 ©2008 Pokémon 76/146

# Unown R [R] LV.16

HP 60

BASIC

Poké-POWER **RETIRE**

Once during your turn, if Unown R is on your Bench, you may discard Unown R and all cards attached to it. (This doesn't count as a Knocked Out Pokémon.) Then, draw a card.

## Hidden Power

Move any number of basic Energy cards attached to your Pokémon to your other Pokémon in any way you like.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Weakness +10

DPBP#246 ©2008 Pokémon 77/146

# Unown [U] Lv.15

HP 50

BASIC

Poké-BODY **UNSEEN**

As long as Unown U is on your Bench, prevent all effects of attacks, including damage, done by your opponent's Pokémon to any Unown on your Bench.

## Hidden Power

Search your deck for any card and discard it. Shuffle your deck afterward.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Illus. Ken Kanetsu

weakness +10

# Unown [V] LV.17

HP 60

BASIC

[illegible] Pokémon [illegible] WT 1.0 lbs.

## Poké-POWER VACATION

Once during your turn (*before your attack*), you may remove 2 damage counters from each of your Pokémon. If you do, your turn ends. This power can't be used if Unown V is affected by a Special Condition.

## Hidden Power 30

Does 10 damage to each of your Benched Pokémon. (*Don't apply Weakness and Resistance for Benched Pokémon.*)

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Illus. Ken Kanekuna

weakness +10

resistance

retreat

DPBW250 ©2009 Pokémon 79/146

# Unown [W] Lv.21

HP 90

BASIC

Poké-BODY **WALL**

As long as Unown W is your Active Pokémon, any damage done to your Pokémon by an opponent's attack is reduced by 10 *(after applying Weakness and Resistance)*.

**Hidden Power** 50

Draw a card.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Weakness +30

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# Unown [Y] LV.15

HP 50

BASIC

Poké-POWER **YAWN**

Once during your turn *(before your attack)*, if Unown Y is on your Bench, you may remove 1 damage counter from 1 of your Active Unown and that Unown is now Asleep.

**Hidden Power**

Search your deck for up to 2 Trainer cards, show them to your opponent, and put them into your hand. Shuffle your deck afterward.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Weakness +10

Resistance

DP8 81/146

# Unown ? [?] Lv.18

HP 70

BASIC

No. 201 Symbol Pokémon HT: 1'08" WT: 11.0 lbs.

**Poké-Power** ?

Once during your turn (*before your attack*), if Unown ? is on your Bench, you may choose a Pokémon in your hand and put it face down. Your opponent guesses a type of that Pokémon. Reveal that card. If your opponent guessed wrong, draw a card. Then, put that card back into your hand.

## Hidden Power

Discard up to 2 cards from your hand. For each card you discarded, draw a card.

*Shaped like ancient writing, it is a huge mystery whether language or UNOWN came first.*

Illus. Kazuaki Kobayashi

Weakness: +10

# Beldum Lv.9

HP 50

BASIC

NO. 374 Iron Ball Pokémon HT: 2'00" WT: 209.9 lbs.

## Poké-Power: Metal Chain

Once during your turn (*before your attack*), when you attach a Energy card from your hand to Beldum (excluding effects of attacks or Poké-Powers), you may search your deck for Beldum and put it onto your Bench. Shuffle your deck afterward. This power can't be used if Beldum is affected by a Special Condition.

## Take Down 30

Beldum does 10 damage to itself.

*It converses with others by using magnetic pulses. In a swarm, they move in perfect unison.*

Illus. Sumiyoshi Kizuki

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | -20 | ★ ★ |

# Beldum LV.7

HP 50

BASIC

## Allure

Draw a card.

## Tackle 20

*It converses with others by using magnetic pulses. In a swarm, they move in perfect unison.*

Illus. Masakazu Fukuda

weakness: +10

resistance: -20

retreat cost: ★

86/146

# Bellsprout Lv.5

HP 50

BASIC

NO. 069 Flower Pokemon HT: 2'04" WT: 8.8 lbs.

## Vine Bind

Flip a coin. If heads, the Defending Pokémon can't use any Poké-Powers during your opponent's next turn.

## Careless Tackle 20

Bellsprout does 10 damage to itself.

*It prefers hot and humid environments. It is quick at capturing prey with its vines.*

Illus. Atsuko Nishida

weakness: +10

resistance:

retreat cost:

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# Buneary lv.10

HP 50

BASIC

No. 427 Rabbit Pokemon HT: 1'04" WT: 12.1 lbs.

## Rest

Remove all Special Conditions and 4 damage counters from Buneary. Buneary is now Asleep.

## Double Kick 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

*It slams foes by sharply uncoiling its rolled ears. It stings enough to make a grown-up cry in pain.*

Illus. Atsuko Nishida

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | | |

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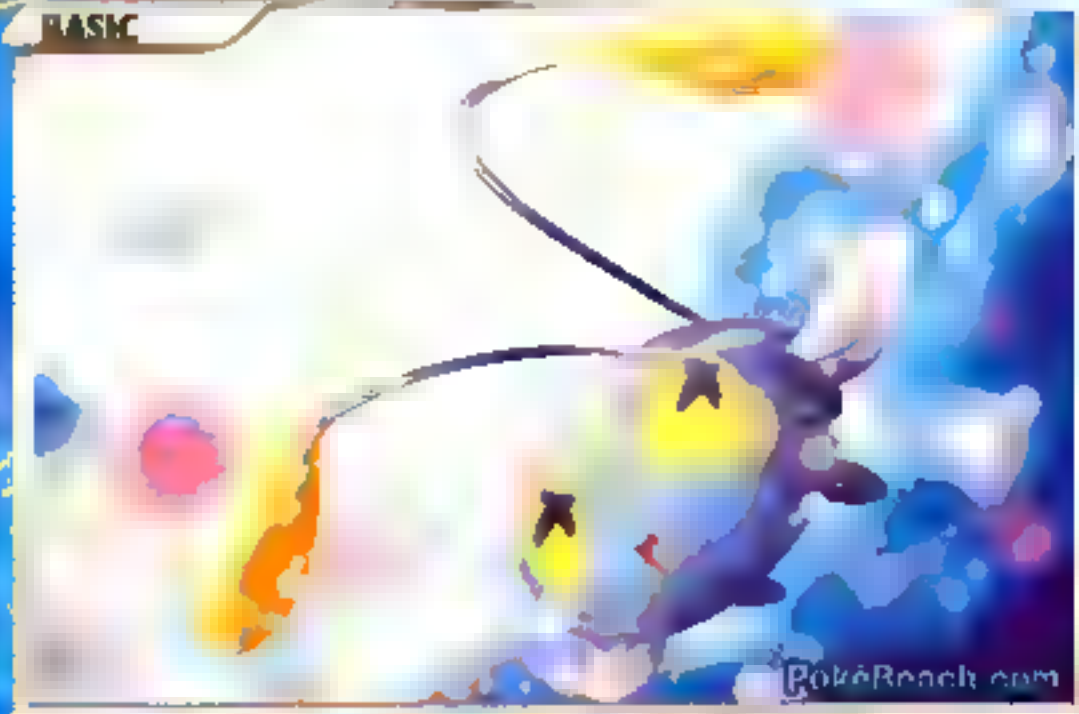
# Chinchou lv.15

HP 60

BASIC




NO. 170 Angler Pokémon HT: 1'08" WT: 26.5 lbs.

## Supersonic

Flip a coin. If heads, the Defending Pokémon is now Confused.

## Wave Splash 10

*It discharges positive and negative electricity from its antenna tips to shock its foes.*

Illus. Atsuko Nishida

weakness: +10

resistance:

retreat:

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# Chinchou LV 13

HP 50

BASIC

NO. 70 Angler Pokémon HT: 1.08 WT: 26.5 lbs.

## Razor Fin 10

## Aqua Spark 20+

If Chinchou has any Energy attached to it, this attack does 20 damage plus 10 more damage.

*It discharges positive and negative electricity from its antenna tips to shock its foes.*

Illus. Midori Harada

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | | |



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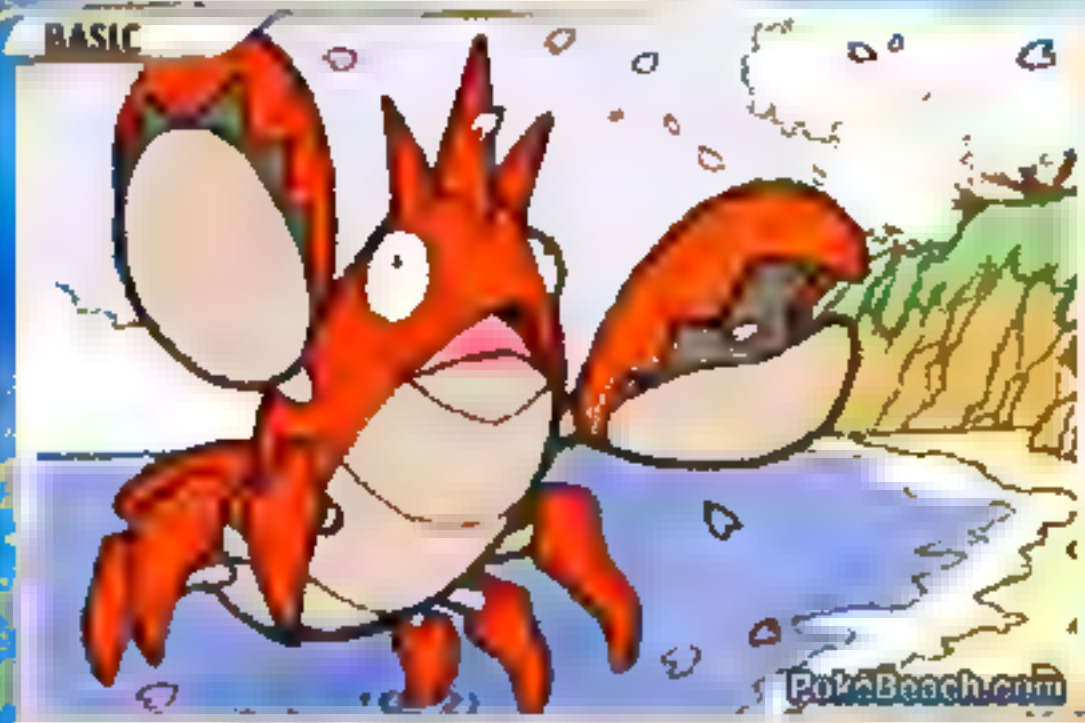
# Corphish LV.6

HP 50

BASIC




NO. 341 Ru ...n Pokemon HT: 2'00" WT: 25.4 lbs.

## Knock Off

Flip a coin. If heads, choose 1 card from your opponent's hand without looking and discard it.

## Irongrip 20

*Its hardy vitality enables it to adapt to any environment. Its pincers will never release prey.*

Illus. Sumiyoshi Kizuki

weakness: +10

resistance:

retreat cost:

DPBP#394

©2008 Pokémon/Nintendo

# Cubone LV 16

HP 60

BASIC

NO. 104 Lonely Pokémon HT: 1'04" WT: 14.3 lbs.

## Headbutt 10

## Bonemerang 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

*When it thinks of its dead mother, it cries. Its crying makes the skull it wears rattle hollowly.*

Illus. Kagamaru Himeno

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | -20 | 1 |

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# Dratini LV.8

HP 40

BASIC

NO. 147 Dragon Pokémon HT: 5'11" WT: 7.3 lbs.

**Tail Slap** 10

**Slam** 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

*It is called the "Mirage Pokémon" because so few have seen it. Its shed skin has been found.*

Illus. Ken Sugimori

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | | |

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# Drifloon Lv.14

HP 50

BASIC

NO. 425 Balloon Pokémon HT: 1'04" WT: 2.6 lbs.

## Mind Bend 10

Flip a coin. If heads, the Defending Pokémon is now Confused.

## Gust 20

*A Pokémon formed by the spirits of people and Pokémon. It loves damp, humid seasons.*

Illus. Ryo Ueda & Azzok

weakness: +10

resistance: -20

retreat cost:

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# Exeggcute LV.11

HP 50

BASIC

## Call for Family

Search your deck for up to 2 in any combination of Basic Pokémon and Basic Pokémon and put them onto your Bench. Shuffle your deck afterward.

## Hypnosis 10

The Defending Pokemon is now Asleep.

*Its six eggs converse using telepathy. They can quickly gather if they become separated.*

Weakness

+10

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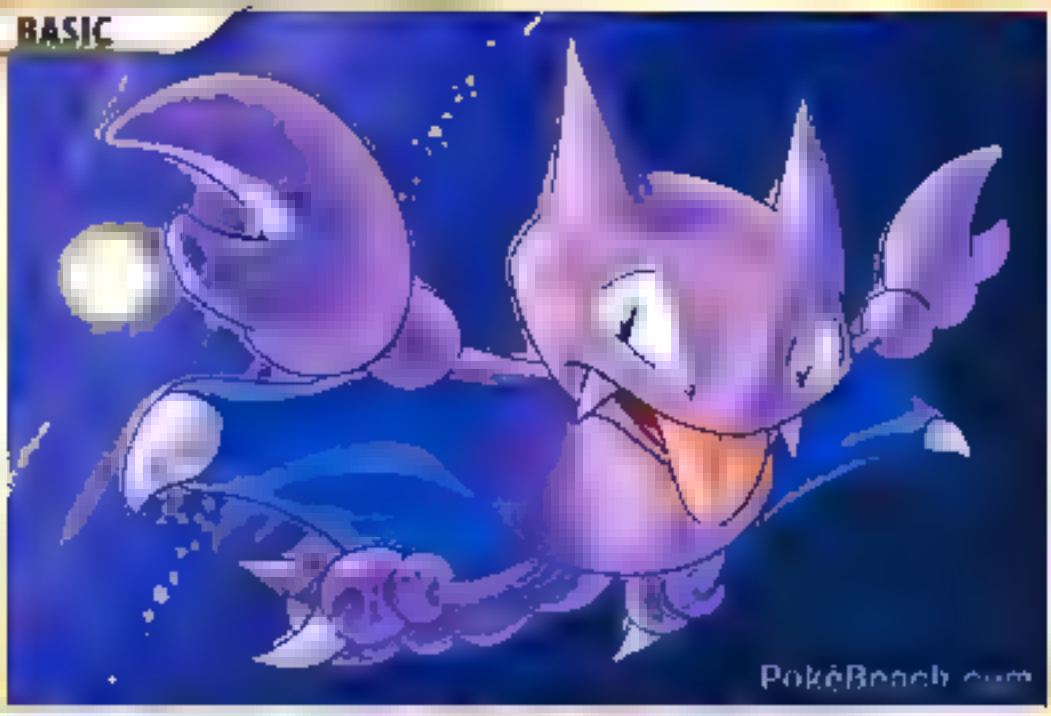
# Gligar Lv.19

HP 60

BASIC




NO. 207 Flying Pokémon HT 3'07" WT 142.9 lbs.

## Light Poison 10

Flip a coin. If tails, this attack does nothing. If heads, the Defending Pokémon is now Poisoned.

## Jump On 10+

Flip a coin. If heads, this attack does 10 damage plus 10 more damage.

*It sails on the winds with its limbs extended to strike from the sky. It aims for the prey's face*

Illus. Masakazu Fukuda

weakness +10 | resistance -20 | retreat cost ★

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# Gligar Lv.14

HP 50

BASIC

NO. 207 Flying Pokémon Ht: 3'07" Wt: 142.9 lbs.

## Poison Sting

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

## Slash 20

*It sails on the winds with its limbs extended to strike from the sky. It aims for the prey's face.*

Illus. Kouki Saitou

weakness: +10

resistance: -20

retreat cost:

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# Gloom lv.22

HP 70

STAGE 1 Evolves from Oddish

NO. 044 Weed Pokemon HT: 2'07" WT: 9.0 lbs.

## Sleep Powder 20

The Defending Pokémon is now Asleep.

## Frustration

Choose 1 of your opponent's Pokémon that doesn't have any damage counters on it. This attack does 30 damage to that Pokémon. *(Don't apply Weakness and Resistance for Benched Pokemon.)*

*The honey it drools from its mouth smells so atrocious, it can curl noses more than a mile away.*

Illus. Sumiyoshi, Kruk

weakness: +20

resistance:

retreat cost:

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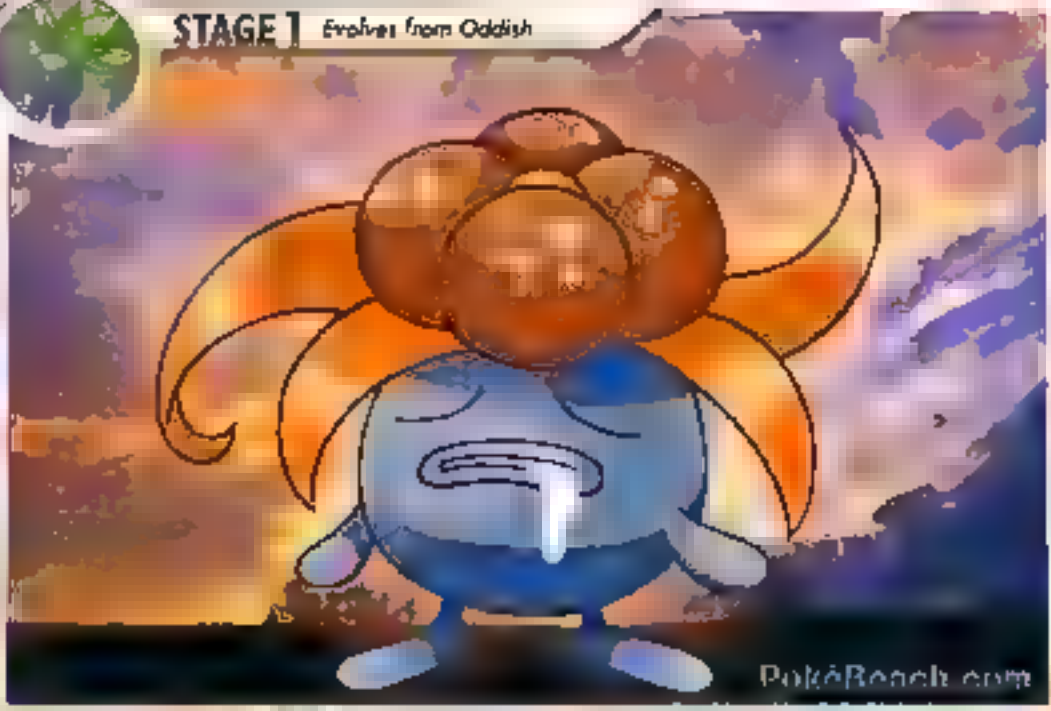
# Gloom LV.24

HP 80

STAGE 1 Evolves from Oddish




## Space Out

Remove 2 damage counters from Gloom. Gloom is now Asleep.

## Stinky Nectar 30

Flip a coin. If heads, the Defending Pokémon is now Confused and Poisoned.

*The honey it drools from its mouth smells so atrocious, it can hurt noses more than a mile away.*

Weakness +20

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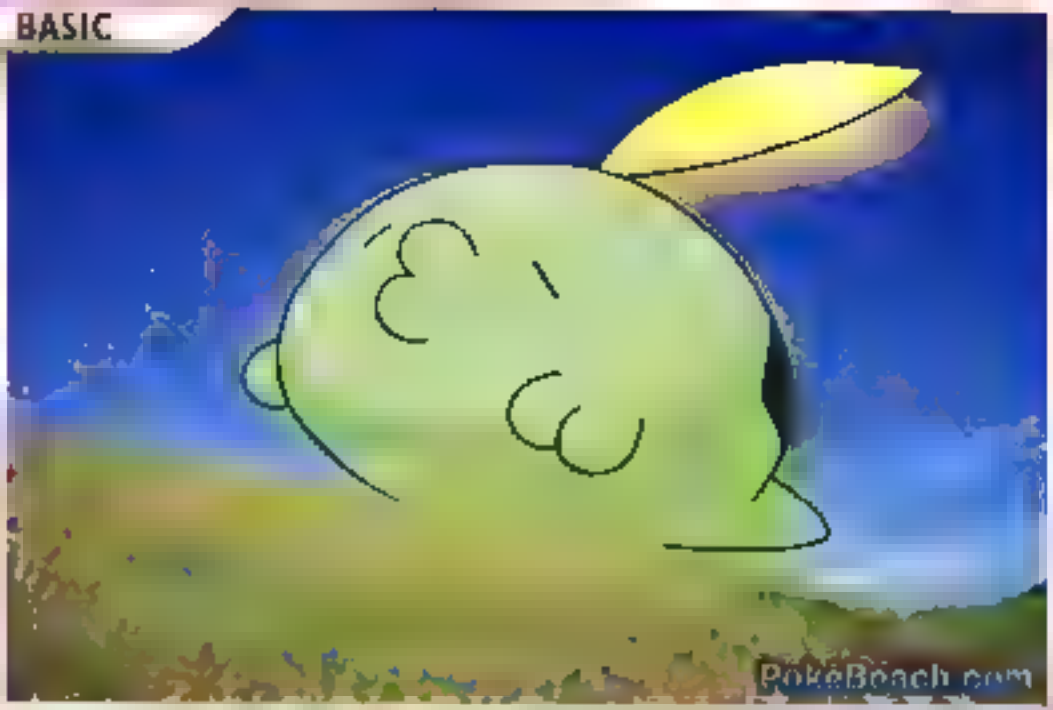
# Gulpin LV.17

HP 60

BASIC




## Amnesia

Choose 1 of the Defending Pokémon's attacks. That Pokémon can't use that attack during your opponent's next turn.

## Gastro Acid

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

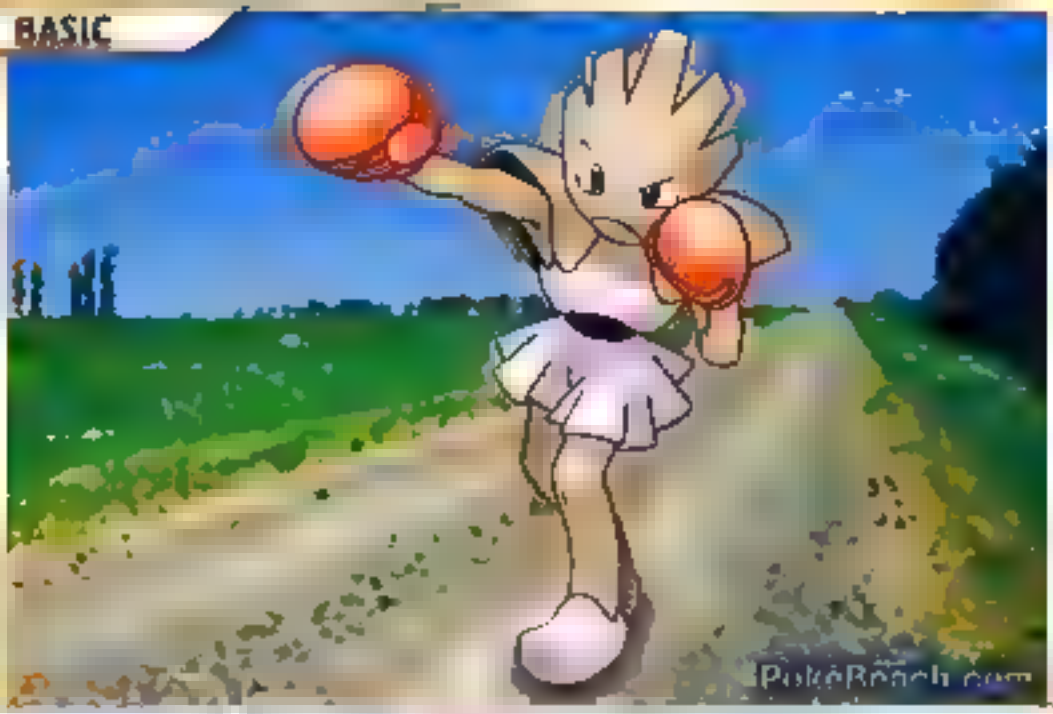
*Almost all its body is its stomach. Its harsh digestive juices quickly dissolve anything it swallows.*

weakness +10

# Hitmonchan lv.27

HP 70

BASIC



NO. 057 Punching Pokémon HT: 4'07" WT: 112.7 lbs.

## Counter Punch

During your opponent's next turn, if Hitmonchan is damaged by an opponent's attack *(even if Hitmonchan is Knocked Out)*, put 4 damage counters on the Attacking Pokemon.

## Gut Strike 30

If Tyrogue is anywhere under Hitmonchan, this attack's base damage is 60 instead of 30.

*The arm-twisting punches it throws pulverize even concrete. It rests after three minutes of fighting.*

Illus. Ken Sugimori

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |

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# Hitmonlee LV.24

HP 80

BASIC

NO. 06 Kicking Pokémon HT: 4' 11" WT: 109.8 lbs.

## Gut Kick 30

If Tyrogue is anywhere under Hitmonlee, you may do 30 damage to any 1 Benched Pokémon instead. *(Don't apply Weakness and Resistance for Benched Pokémon.)*

## Mega Kick 60

*Its legs can stretch double. First-time foes are startled by its extensible reach.*

Illus. Mitsuhiro Arita

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |

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# Hitmontop LV.25

HP 80

BASIC

NO. 237 Hands and Pokémon HT: 4.0 WT: 85.8 lbs.

## Triple Kick 20×

Flip 3 coins. This attack does 20 damage times the number of heads.

## Gut Spin 50

If Tyrogue is anywhere under Hitmontop, you may switch Hitmontop with 1 of your Benched Pokémon.

*It fights while spinning like a top. The centrifugal force boosts its destructive power by ten.*

Illus. Masakazu Fukuda

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | | |

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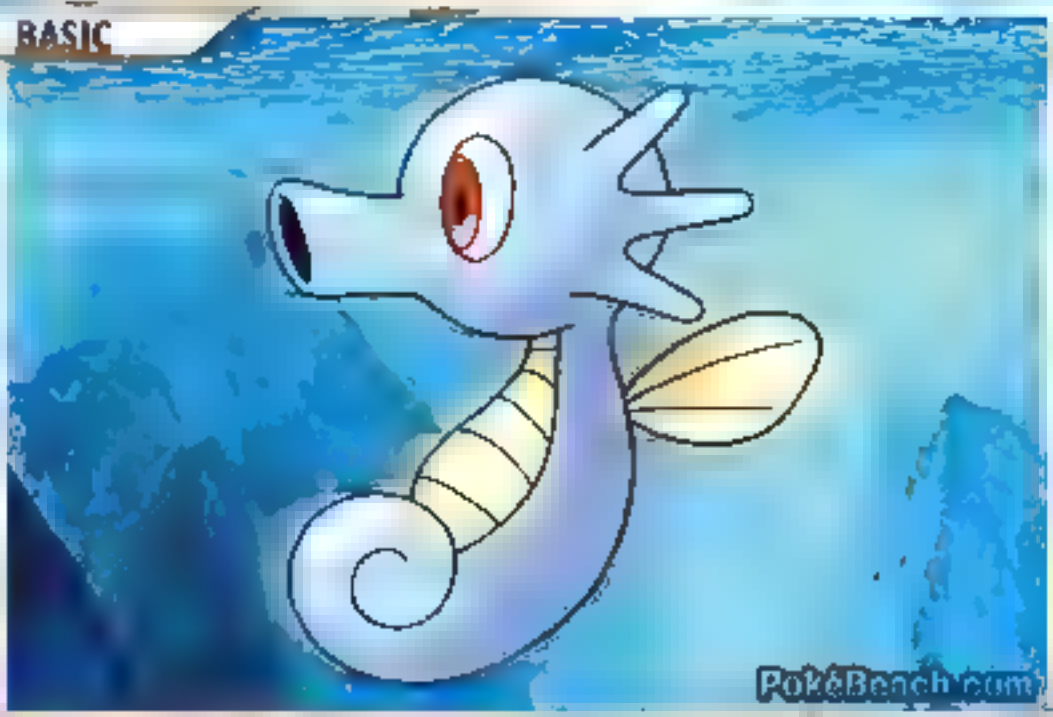
# Horsea lv.8

HP 50

BASIC




NO. 116 Dragon Pokémon HT 1.04 WT 17.6 lbs.

## Smokescreen

If the Defending Pokémon tries to attack during your opponent's next turn, your opponent flips a coin. If tails, that attack does nothing.

## Reverse Thrust 10

Switch Horsea with 1 of your Benched Pokémon.

*It makes its nest in the shade of corals. If it senses danger, it spits murky ink and flees.*

Illus. Ken Sugimori

weakness: +10

resistance:

retreat cost:

DPBP#132

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# Houndour Lv.12

HP 50

BASIC

**Roar**

Your opponent switches the Defending Pokémon with 1 of his or her Benched Pokémon.

**Bite** 10

*It conveys its feelings using different cries. It works in a pack to cleverly take down prey.*

weakness resistance retreat cost

pokemon/Houndo

# Ledyba LV.12

HP 50

BASIC

NO. 165 Five Star Pokemon HT: 3'03" WT: 23.8 lbs.

## Supersonic

Flip a coin. If heads, the Defending Pokémon is now Confused.

## Double-edge 30

Ledyba does 10 damage to itself.

*It is so timid, it can't move if it isn't with a swarm of others. It conveys its feelings with scent.*

Illus. Atsuko Nishida

weakness: +10

resistance: -20

retreat cost:

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# Lileep LV.27

HP 80

STAGE 1 Evolves from Root Fossil

NO. 345 Sea Lily Pok... HT: 3'03" WT: 52.9 lbs.

## Astonish 20

Choose 1 card from your opponent's hand without looking. Look at that card you chose, then have your opponent shuffle that card into his or her deck.

## Absorb 30

Remove 2 damage counters from Lileep.

*It lived on the seafloor 100 million years ago and was reanimated scientifically.*

Illus. Kouki Saitou

weakness: +20

resistance:

retreat cost:

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# Meowth lv.13

HP 50

BASIC

NO Use Scratch Cat Pokemon HT 1.04 WT 9.9 lbs

## Pay Day 10

Flip a coin. If heads, draw a card.

## Fury Swipes 10×

Flip 3 coins. This attack does 10 damage times the number of heads.

*It is nocturnal in nature. If it spots something shiny, its eyes glitter brightly.*

Illus. Atsuko Nishida

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | | |



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# Misdreavus LV.18

HP 60

BASIC

## Show Off

Search your deck for a basic Energy card, show it to your opponent, and put it into your hand. Shuffle your deck afterward.

## Payback 10+

If your opponent has only 1 Prize card left, this attack does 10 damage plus 20 more damage.

*It loves to sneak up on people late at night, then startle them with its shrieklike cry.*

weakness +10

resistance -20

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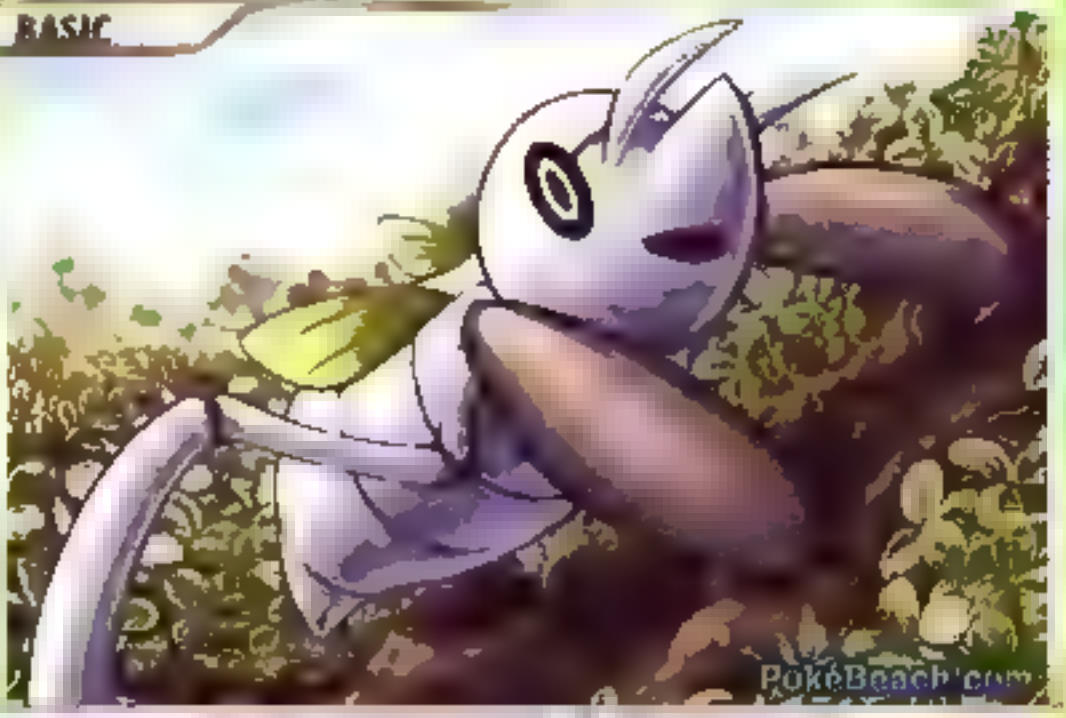
107/146

# Nincada Lv.10

HP 40

BASIC




## Scratch 10

## Big Bite

The Defending Pokémon can't retreat during your opponent's next turn.

*It grows underground, sensing its surroundings using antennae instead of its virtually blind eyes.*

Illus. Mudor Harada

weakness: +10

resistance:

retreat cost:

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# Nosepass Lv.15

HP 70

BASIC

No. 299 Compass Pokémon HT: 3'03" WT: 213.8 lbs.

**Sharpen** 10

**Nose Poke** 20+

If Probopass is on your Bench, this attack does 20 damage plus 20 more damage.

*Its nose is a magnet. As a result, this Pokémon always keeps its face pointing north.*

Illus. Ken Sugimori

weakness: +20

resistance:

retreat cost:

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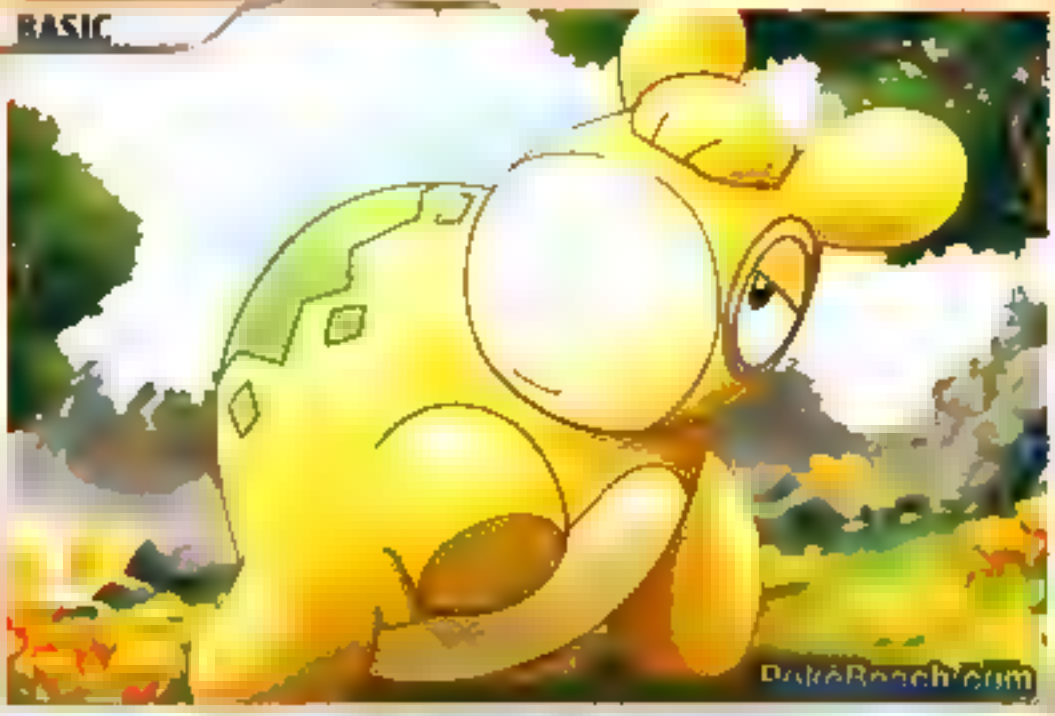
# Numel lv.16

HP 60

BASIC




NO. 322 Numel Pokémon Ht: 2'04" WT: 52.9 lbs.

**Rollout** 10

**Singe** 30

Flip a coin. If heads, the Defending Pokémon is now Burned.

*Its humped back stores intensely hot magma. In rain, the magma cools, slowing its movement.*

Illus. Kouki Saitou

weakness: +10

resistance:

retreat:



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# Oddish Lv.6

HP 40

BASIC

## Stun Spore

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

## Blot 10

Remove 1 damage counter from Oddish.

*It often plants its root feet in the ground during the day and sows seeds as it walks about at night.*

Illus. Hiroki Fuchino

weakness: +10

resistance:

retreat cost:

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# Oddish Lv.7

HP 50

BASIC

## Poisonpowder

Flip a coin. If heads, the Defending Pokémon is now Poisoned.

## Ram 20

*It often plants its root feet in the ground during the day and sows seeds as it walks about at night.*

Weakness +10

# Pineco Lv.11

HP 50

BASIC

## Tackle 10

## Selfdestruct 40

This attack does 10 damage to each Benched Pokémon *(both yours and your opponent's).* *(Don't apply Weakness and Resistance for Benched Pokémon.)* Pineco does 50 damage to itself

*It looks just like a pinecone. Its shell protects it from bird Pokémon that peck it by mistake.*

Illus. Masakazu Fukuda

weakness +10

resistance

retreat cost

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# Poliwag lv.5

HP 40

BASIC

NO. 060 Tadpole Pokemon HT: 2'00" WT: 27.3 lbs.

## Tackle 10

## Twiddle

Flip a coin. If heads, the Defending Pokémon is now Confused. If tails, the Defending Pokemon is now Asleep.

*Its skin is so thin, its internal organs are visible. It has trouble walking on its newly grown feet.*

Illus. Atsuko Nishida

weakness: +10

resistance:

retreat:

DPBP#065

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# Poliwhirl Lv.28

HP 80

STAGE 1 Evolves from Poliwag

NO. 061 Tadpole Pokémon HT: 3'03" WT: 44.1 lbs.

**Light Punch** 20

**Bubblebeam** 40

Flip a coin. If heads, the Defending Pokémon is now Paralyzed.

*The spiral pattern on its belly subtly undulates. Staring at it gradually causes drowsiness.*

Illus. Sumiyoshi Kizuki

weakness: +20

resistance:

retreat:

DP6PR066

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# Poochyena LV.17

HP 50

BASIC

**Corner**

The Defending Pokémon can't retreat during your opponent's next turn.

**Ambush** 10+

Flip a coin. If heads, this attack does 10 damage plus 20 more damage.

*A Pokémon with a persistent nature, it chases its chosen prey until the prey becomes exhausted.*

weakness resistance retreat cost

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# Riolu lv.11

HP 60

BASIC

NO. 447 Emanation Pokémon HT 2'04" WT 41.9 lb.

**Punch** 10

**Low Kick** 30

*The aura that emanates from its body intensifies to alert others if it is afraid or sad.*

Illus. Kagemaru Himeno

weakness: +10

resistance:

retreat cost:

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# Shinx Lv.6

HP 50

BASIC

NO. 403 Flash Pokémon HT: 1'08" WT: 20.9 lbs.

## Recharge

Search your deck for a ⚡ Energy card and attach it to Shinx. Shuffle your deck afterward.

## Double Kick 20×

Flip 2 coins. This attack does 20 damage times the number of heads.

*Alt of its fur dazzles if danger is sensed. It flees while the foe is momentarily blinded.*

Illus. Masakazu Fukuda

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | -20 | ★ |

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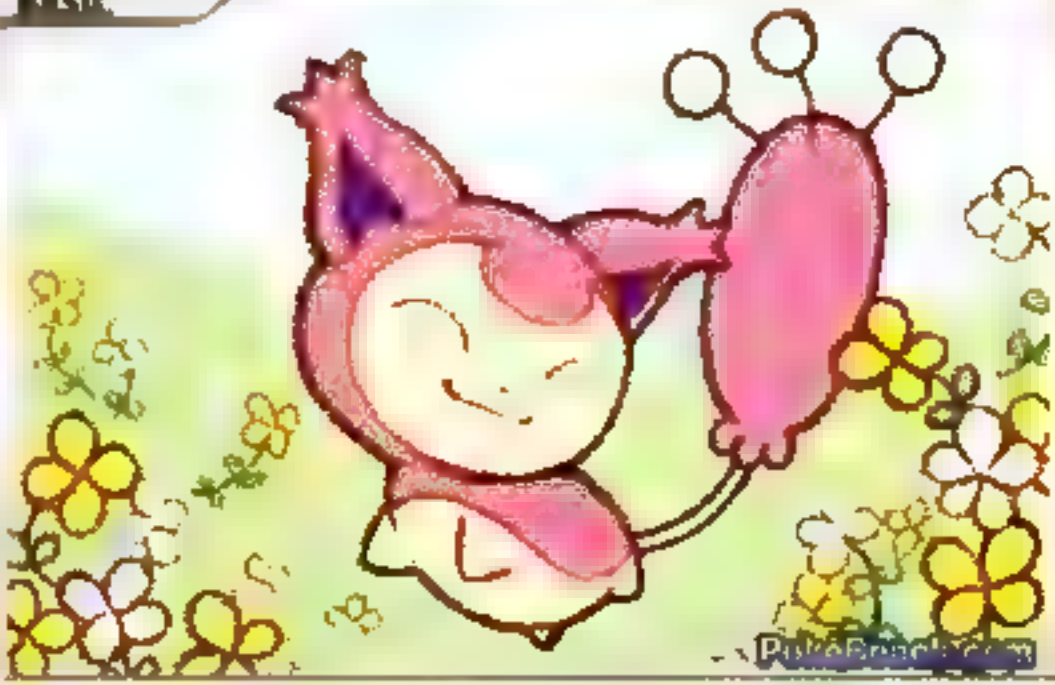
# Skitty Lv.14

HP 50

BASIC



NO. 300 Kitten Pokémon HT: 2'00" WT: 24.3 lbs.

## Growl

During your opponent's next turn, any damage done by attacks from the Defending Pokémon is reduced by 20 *(before applying Weakness and Resistance)*.

## Scratch 10

*It can't stop itself from chasing moving things, and it runs in a circle, chasing its own tail.*

Illus. Sumiyoshi Kizuki

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | | |



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# Sneasel Lv.23

HP 60

BASIC

## Rob

Look at your opponent's hand. If your opponent has any Pokémon Tool or Technical Machine cards in his or her hand, put those cards on top of his or her deck. Your opponent shuffles his or her deck afterward.

## Slash 20

*It feeds on eggs stolen from nests. Its sharply hooked claws rip vulnerable spots on prey.*

weakness resistance retreat cost

# Spoink LV.10

HP 50

BASIC

NO. 325 Bounce Pokémon HT: 2'04" WT: 67.5 lbs.

## Psybeam

The Defending Pokémon is now Confused.

## Bounce 20

You may switch Spoink with 1 of your Benched Pokémon.

*It bounces constantly, using its tail like a spring. The shock of bouncing keeps its heart beating.*

Illus. Ayaka Sanda

Weakness: +10



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# Staryu Lv.14

HP 50

BASIC

## Recover

Discard an Energy attached to Staryu and remove 3 damage counters from Staryu.

## Spinning Attack 20

*Its body is virtually composed of water. It shoots strange beams from its crystal-like eyes.*

Illus. Ken Sugimori

weakness: +10

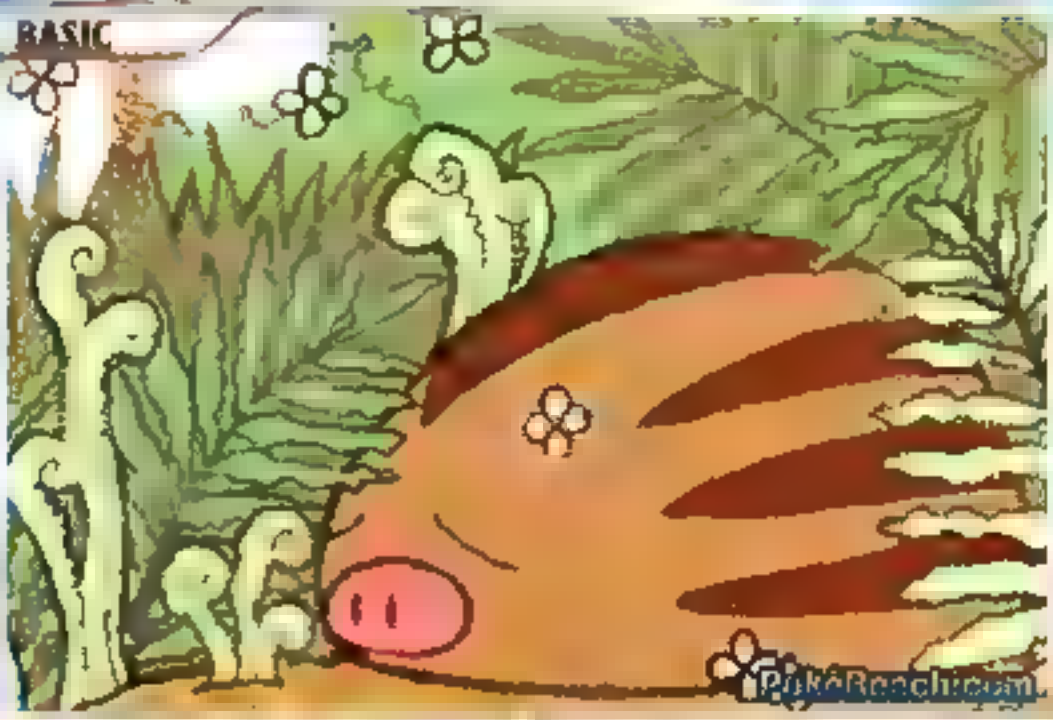
resistance:

retreat:

# Swinub LV.13

HP 60

BASIC



NO. 220 Pig Pokémon HT: 1'04" WT: 14.3 lbs.

## Sniff Out

Flip a coin. If heads, put any 1 card from your discard pile into your hand.

## Lunge Out 30

*It loves eating mushrooms that grow under dead grass. It also finds hot springs while foraging.*

Illus. Sumiyoshi, Kasumi

weakness: +10

resistance: -20

retreat:

DPBP#276

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# Taillow lv.12

HP 50

BASIC

NO. 276 TinySwallow Pokemon HT: 0'8" WT: 5.1 lbs.

## Focus Energy

During your next turn, Taillow's Peck attack's base damage is 30.

## Peck 10

*It has a gutsy spirit that makes it bravely take on tough foes. It flies in search of warm climates.*

Illus. Takao Unno

weakness: +10

resistance: -20

retreat cost:

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# Tentacool lv.16

HP 50

BASIC

NO. 072 Jellyfish Pokémon HT: 3' 03" WT: 100.1 lbs.

## Crystal Barrier

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Tentacool during your opponent's next turn.

## Mysterious Beam

Flip a coin. If heads, discard an Energy card attached to the Defending Pokémon.

*Its body is virtually composed of water. It shoots strange beams from its crystal-like eyes.*

Illus. Atsuko Nishida

weakness: +10

resistance:

retreat:

# Tyrogue lv.10

HP 60

BASIC

No. 236 Scuffle Pokémon HT: 2'04" WT: 46.3 lbs.

## Poké-Power Baby Evolution

Once during your turn *(before your attack)*, you may put Hitmonlee, Hitmonchan, or Hitmontop from your hand onto Tyrogue (this counts as evolving Tyrogue) and remove all damage counters from Tyrogue.

## Gut Blow 10+

If the Defending Pokémon is an Evolved Pokémon, this attack does 10 damage plus 20 more damage and Tyrogue does 10 damage to itself.

*It is famous for its eagerness to fight and always nurses injuries from challenging larger foes.*

Illus. Kagemaru Himeno

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +10 | | |

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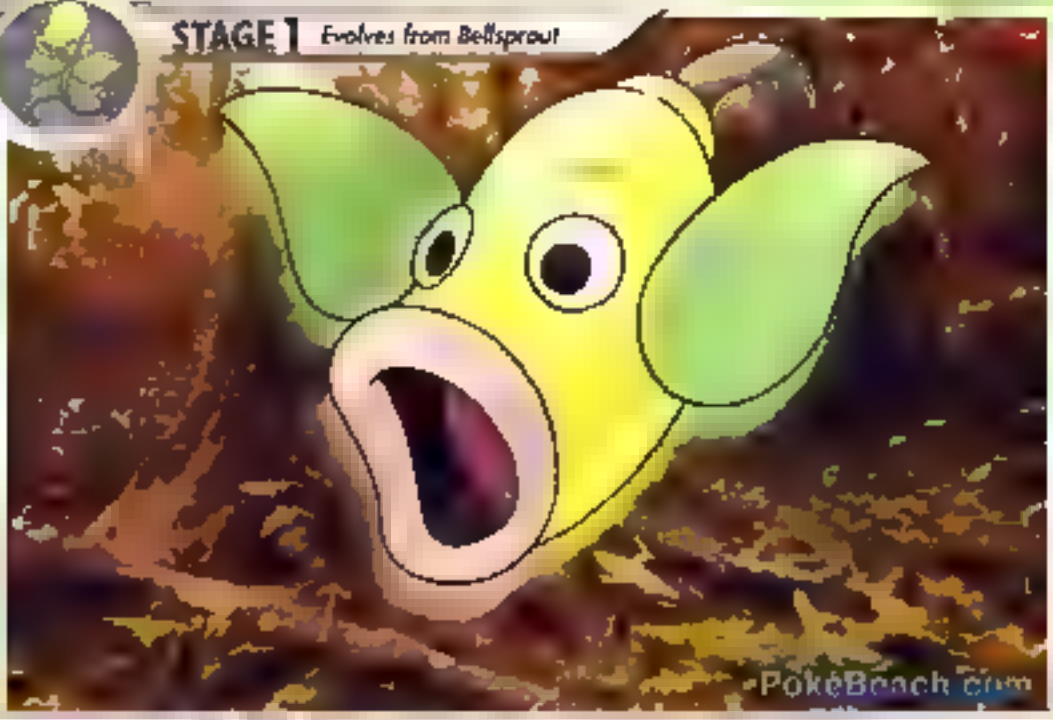
# Weepinbell lv.23

HP 80

STAGE 1 Evolves from Bellsprout




[illegible] grass Pokémon [illegible]

**Poisonpowder** 10

The Defending Pokémon is now Poisoned.

**Razor Leaf** 40

*A Pokémon that appears to be a plant. It captures unwary prey by dousing them with a toxic powder.*

Illus. Ken Sugimori

weakness: +20

resistance:

retreat cost:

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# Yanma Lv.13

HP 70

BASIC

No. [illegible] Wing Pokémon. H: 3' WT: 83.8 lbs.

## U-turn 10

Switch Yanma with 1 of your Benched Pokémon.

## Agility 20

Flip a coin. If heads, prevent all effects of an attack, including damage, done to Yanma during your opponent's next turn.

*Its eyes can see 360 degrees without moving its head. It won't miss prey—even those behind it.*

Illus. Masakazu Fukuda

| weakness | resistance | retreat cost |
| --- | --- | --- |
| +20 | -20 | |

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TRAINER

Pokémon Tool

# Bubble Coat

Attach Bubble Coat to 1 of your Pokémon that doesn't already have a Pokémon Tool attached to it. If that Pokémon is Knocked Out, discard this card.

As long as Bubble Coat is attached to a Pokémon, that Pokémon has no Weakness. If that Pokémon is damaged by an opponent's attack, discard this card at the end of the turn.

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SUPPORTER

Supporter

# Buck's Training

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Draw 2 cards. As long as Buck's Training is next to your Active Pokemon, each of your Active Pokémon's attacks does 10 more damage to the Active Pokémon *(before applying Weakness and Resistance)*.

Illus. Ken Sugimori

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SUPPORTER

Supporter

# Cynthia's Feelings

You can play only one Supporter card each turn. When you play this card, put it next to your Active Pokémon. When your turn ends, discard this card.

Shuffle your hand into your deck. Then, draw 4 cards. If any of your Pokémon were Knocked Out during your opponent's last turn, draw 4 more cards.

Illus. Ken Sugimori

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TRAINER

Trainer

# Energy Pickup

Flip a coin. If heads, search your discard pile for a basic Energy card and attach it to 1 of your Pokémon.

Illus. Kent Kanetsuki

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TRAINER

Trainer

# Poké Radar

Look at the top 5 cards of your deck, choose as many Pokémon as you like, show them to your opponent, and put them into your hand. Put the other cards back on top of your deck. Shuffle your deck afterward.

Illus. Kazuaki Ahano

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STADIUM

Stadium

# Snowpoint Temple

This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Each Pokémon that isn't an Evolved Pokémon in play *(both yours and your opponent's)* gets +20 HP.

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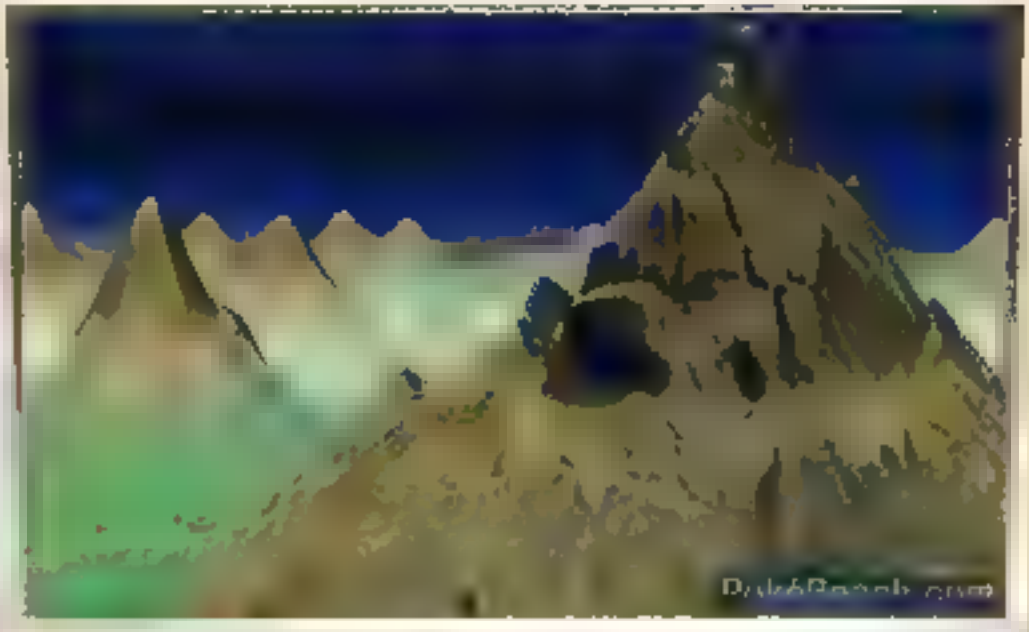
STADIUM

Stadium

# Stark Mountain



This card stays in play when you play it. Discard this card if another Stadium card comes into play. If another card with the same name is in play, you can't play this card.

Once during each player's turn, that player may choose a 🔥 or 🐾 Energy attached to 1 of his or her Pokémon and move that Energy to 1 of his or her 🔥 or 🐾 Pokémon.

Illus. Ryo Ueda

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TRAINER

Technical Machine

# Technical Machine TS-1

Attach this card to 1 of your Pokémon in play. That Pokémon may use this card's attack instead of its own.

## Evoluter

Search your deck for a card that evolves from 1 of your Pokémon and put it onto that Pokémon. (This counts as evolving that Pokémon.) Shuffle your deck afterward.

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TRAINER

Technical Machine

# Technical Machine TS-2

Attach this card to 1 of your Pokémon in play. That Pokémon may use this card's attack instead of its own.

## Devoluter

Choose 1 of your opponent's Evolved Pokémon (excluding Pokémon LV.X). Remove the highest Stage Evolution card from that Pokémon and put that card back into your opponent's hand.

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TRAINER

Trainer

# Claw Fossil HP 40

Play Claw Fossil as if it were a ✱ Basic Pokémon. (Claw Fossil counts as a Trainer card as well, but if Claw Fossil is Knocked Out, this counts as a Knocked Out Pokémon.) Claw Fossil can't be affected by any Special Conditions and can't retreat. At any time during your turn before your attack, you may discard Claw Fossil from play. (This doesn't count as a Knocked Out Pokémon.)

## Poké-Power: Jagged Stone

If Claw Fossil is your Active Pokémon and is damaged by an opponent's attack *(even if Claw Fossil is Knocked Out)*, put 1 damage counter on the Attacking Pokémon.

Illus. Ryo Ueda

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TRAINER

Trainer

# Root Fossil HP 40

Play Root Fossil as if it were a ✱ Basic Pokémon. (Root Fossil counts as a Trainer card as well, but if Root Fossil is Knocked Out, this counts as a Knocked Out Pokémon.) Root Fossil can't be affected by any Special Conditions and can't retreat. At any time during your turn before your attack, you may discard Root Fossil from play. (This doesn't count as a Knocked Out Pokémon.)

## Poké-Power: Spongy Stone

At any time between turns, remove 1 damage counter from Root Fossil.

Illus. Ryo Ueda

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# Azelf LV.X

HP 90

LEVEL-UP Put onto Azelf

Poké-BODY **Psychic Aura**

Each of your Pokémon has no Weakness.

## Deep Balance

Choose 1 of your opponent's Pokémon. Put 1 damage counter on that Pokémon for each Energy attached to all of your opponent's Pokémon.

Put this card onto your Active Azelf. Azelf LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Shizurow

Weakness x2

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# Gliscor LV.X

HP 110

**LEVEL-UP** Put onto Gliscor

**Poké-Power** **Shoot Poison**

Once during your turn *(before your attack)*, when you put Gliscor LV.X from your hand onto your Active Gliscor, you may choose 1 of the Defending Pokémon. That Pokémon is now Paralyzed and Poisoned.

**Night Slash** 60

You may switch Gliscor with 1 of your Benched Pokémon.

Put this card onto your Active Gliscor. Gliscor LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Ryo Ueda

| weakness | resistance | retreat cost |
| --- | --- | --- |
| x2 | -20 | |

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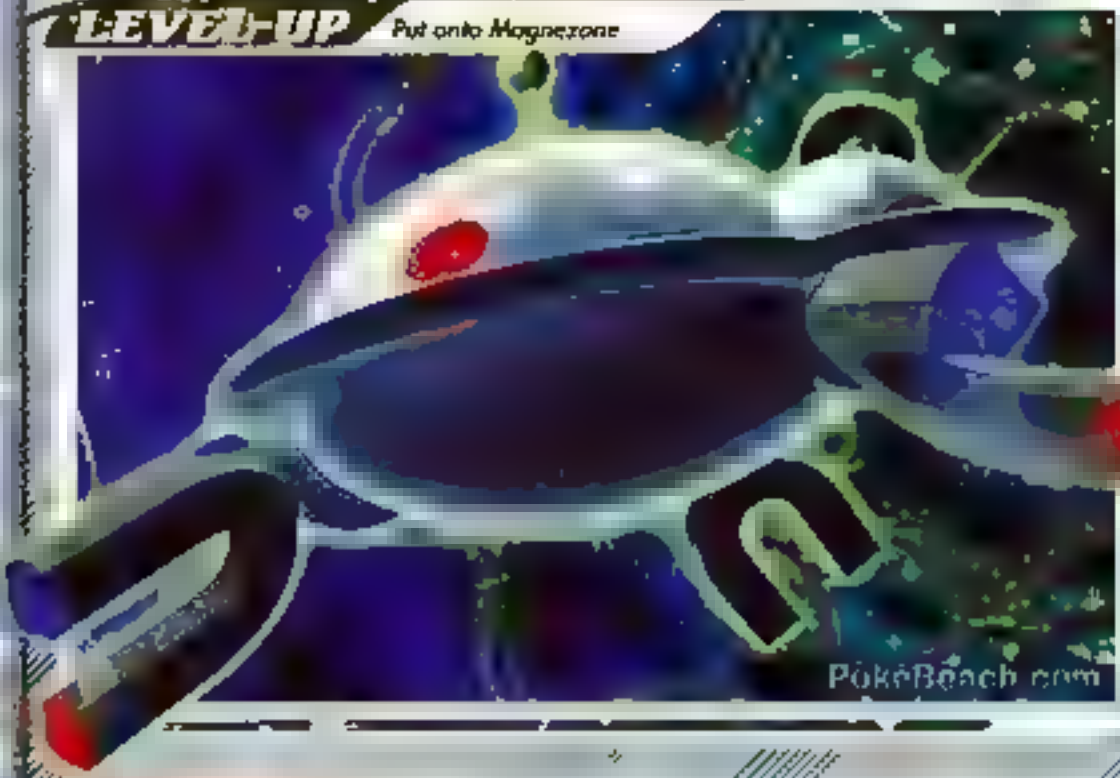
# Magnezone LV.X

HP 140

LEVEL-UP *Put onto Magnezone*




## Poké-Power Electric Trans

As often as you like during your turn *(before your attack)*, you may move a ⚡ or Energy attached to 1 of your Pokémon to another of your Pokémon. This power can't be used if Magnezone is affected by a Special Condition.

## Cyber Shock 80

Discard a ⚡ Energy and a Energy attached to Magnezone. The Defending Pokémon is now Paralyzed.

Put this card onto your Active Magnezone. Magnezone LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

*Illus. Ryo Ueda*

weakness ×2 | resistance -20 | retreat cost ★ ★ ★ ★

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# Mesprit LV.X

HP 90

**LEVEL-UP** *Put onto Mesprit*

## Healing Look

Remove 3 damage counters from each of your Benched Pokémon.

## Supreme Blast 200

If you don't have Uxie LV.X and Azelf LV.X in play, this attack does nothing. Discard all Energy attached to Mesprit.

Put this card onto your Active Mesprit. Mesprit LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

*Illus. Shizurow*

weakness x2

resistance

retreat cost

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# Mewtwo LV.X

HP 120

LEVEL-UP Put onto Mewtwo

Poké-BODY **Psybarrier**

Prevent all effects of attacks, including damage, done to Mewtwo by your opponent's Pokémon that isn't an Evolved Pokémon.

**Giga Burn** 120

Discard all Energy attached to Mewtwo.

Put this card onto your Active Mewtwo. Mewtwo LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Shizurow

weakness x2

resistance

retreat cost

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144/146

# Rhyperior LV.X

HP 170

LEVEL-UP Put onto Rhyperior

## Hard Crush 50×

Discard the top 5 cards from your deck. This attack does 50 damage for each Energy card you discarded.

## Upthrow 60

Search your discard pile for all Energy cards, show them to your opponent, and shuffle them into your deck.

Put this card onto your Active Rhyperior. Rhyperior LV.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

Illus. Ryo Ueda

weakness ×2

resistance -20

retreat cost

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# Uxie Lv.X

HP 90

LEVEL-UP Put onto Uxie

## Poké-POWER Trade Off

Once during your turn *(before your attack)*, you may look at the top 2 cards of your deck, choose 1 of them, and put it into your hand. Put the other card on the bottom of your deck. This power can't be used if Uxie is affected by a Special Condition. You can't use more than 1 Trade Off Poké-Power each turn.

## ★ ★ Zen Blade 60

Uxie can't use Zen Blade during your next turn.

Put this card onto your Active Uxie. Uxie Lv.X can use any attack, Poké-Power, or Poké-Body from its previous Level.

*Illus. Shizurow*

weakness ×2

resistance

retreat ★

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146/146